

# Package ‘ggtern’

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**Title** An Extension to 'ggplot2', for the Creation of Ternary Diagrams

**Description** Extends the functionality of 'ggplot2', providing the capability to plot ternary diagrams for (subset of) the 'ggplot2' geometries. Additionally, 'ggtern' has implemented several NEW geometries which are unavailable to the standard 'ggplot2' release.

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**Depends** R (>= 4.0), ggplot2 (>= 4.0.0)

**Imports** compositions (>= 2.0-2), grid, gridExtra (>= 2.3), gtable (>= 0.1.2), latex2exp (>= 0.5), MASS, plyr (>= 1.8.3), scales (>= 1.3.0), stats, proto (>= 1.0), utils, lattice, hexbin (>= 1.28.2), methods, rlang (>= 1.1.0)

**Enhances** sp

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**Collate** 'aes.R' 'annotation-raster-tern.R' 'annotation-tern.R'  
'calc-kde2d-weighted.R' 'calc-mahalanobis-distance.R'  
'calc-tern-tlr2xy.R' 'coord-tern.R' 'deprecated.R'  
'doc-data.R' 'doc-theme-convenience.R' 'legend-draw-tern.R'  
'utilities.R' 'geom-Xisoprop.R' 'geom-Xline.R'  
'geom-confidence-tern.R' 'geom-crosshair-tern.R'  
'geom-density-tern.R' 'geom-errorbarX.R' 'geom-hex-tern.R'  
'geom-interpolate-tern.R' 'geom-text-viewport.R'  
'geom-label-viewport.R' 'geom-mask.R' 'geom-mean-ellipse.R'  
'geom-point-swap.R' 'geom-polygon-closed.R'  
'geom-smooth-tern.R' 'geom-tri-tern.R' 'gg-internal.R'  
'ggtern-constructor.R' 'ggtern-package.R' 'labels-new.R'  
'labels-percent.R' 'modifications-gridExtra.R' 'onLoad.R'  
'plot-build.R' 'plot-construction.R' 'plot.R' 'position-.R'  
'position-jitter-tern.R' 'position-nudge-tern.R' 'save.R'  
'scales-tern.R' 'stat-confidence-tern.R' 'stat-density-tern.R'

'stat-hex-tern.R' 'stat-interpolate-methods.R'  
 'stat-interpolate-tern.R' 'stat-mean-ellipse.R'  
 'stat-smooth-tern.R' 'stat-tri-tern.R' 'strip-unapproved.R'  
 'tern-limits.R' 'theme-arrowlength.R' 'theme-bordersontop.R'  
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 'theme-mesh.R' 'theme-noarrows.R' 'theme-nomask.R'  
 'theme-novar-tern.R' 'theme-rotate.R' 'theme-showgrid.R'  
 'theme-showlabels.R' 'theme-showtitles.R' 'theme-ticks.R'  
 'theme-ticksoutside.R' 'theme-zoom.R' 'theme.R'  
 'utilities-help.R'

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<code>.getFunctions</code>	<i>OLD FUNCTIONS</i> <code>new_panel</code> , <code>train_layout</code> , <code>train_position</code> , <code>train_ranges</code> , <code>map_position</code> , <code>map_xlabel</code> , <code>ylabel</code> <code>expand_default</code> , ## <i>REMOVED</i> <code>update_labels</code> , <code>update_guides</code> , ## <i>REMOVED</i> 12 Nov 2025 <code>justify_grobs</code> , ## <i>REMOVED</i> 12 Nov 2025
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**Description**

OLD FUNCTIONS `new_panel`, `train_layout`, `train_position`, `train_ranges`, `map_position`, `map_layout`, `reset_scales`, `facet_xlabel`, `ylabel` `expand_default`, ## *REMOVED* `update_labels`, `update_guides`, ## *REMOVED* 12 Nov 2025 `justify_grobs`, ## *REMOVED* 12 Nov 2025

**Usage**

`.getFunctions()`

---

<code>aes</code>	<i>Modified Aesthetic Mappings</i>
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**Description**

Modified Aesthetic Mappings

**Usage**

`aes(x, y, z, ...)`

**Arguments**

<code>x</code>	x value
<code>y</code>	y value
<code>z</code>	z value
<code>...</code>	other arguments as per <a href="#">aes</a>

**Details**

An extension to the base `aes` functin from `ggplot2`, this is modified to handle a default `z` mapping for application in ternary phase diagrams. Does not alter the standard behaviour.

**See Also**

Parent [aes](#) function.

---

annotate	Create an annotation layer (ggtern version).
----------	--

---

## Description

This function adds geoms to a plot. Unlike typical a geom function, the properties of the geoms are not mapped from variables of a data frame, but are instead passed in as vectors. This is useful for adding small annotations (such as text labels) or if you have your data in vectors, and for some reason don't want to put them in a data frame.

## Usage

```
annotate(
  geom,
  x = NULL,
  y = NULL,
  z = NULL,
  xmin = NULL,
  xmax = NULL,
  ymin = NULL,
  ymax = NULL,
  zmin = NULL,
  zmax = NULL,
  xend = NULL,
  yend = NULL,
  zend = NULL,
  ...,
  na.rm = FALSE
)
```

## Arguments

geom	name of geom to use for annotation
x, y, z, xmin, ymin, zmin, xmax, ymax, zmax, xend, yend, zend	positioning aesthetics - you must specify at least one of these.
...	Other arguments passed on to <a href="#">layer()</a> 's params argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored. <ul style="list-style-type: none"> <li>Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, colour = "red" or linewidth = 3. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> </ul>

- When constructing a layer using a `stat_*()` function, the `...` argument can be used to pass on parameters to the `geom` part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The `geom`'s documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the `stat` part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The `stat`'s documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

`na.rm` If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.

## Details

Note that all position aesthetics are scaled (i.e. they will expand the limits of the plot so they are visible), but all other aesthetics are set. This means that layers created with this function will never affect the legend.

## Author(s)

Nicholas Hamilton

## See Also

[annotate](#)

## Examples

```
ggtern() +
  annotate(geom = 'text',
    x      = c(0.5, 1/3, 0.0),
    y      = c(0.5, 1/3, 0.0),
    z      = c(0.0, 1/3, 1.0),
    angle  = c(0, 30, 60),
    vjust  = c(1.5, 0.5, -0.5),
    label  = paste("Point", c("A", "B", "C")),
    color  = c("green", "red", "blue")) +
  theme_dark() +
  theme_nomask()
```

---

annotation\_raster\_tern

*Annotation: High-performance rectangular tiling (ggtern version)*

---

## Description

This is a special version of [geom\\_raster](#) optimised for static annotations that are the same in every panel. These annotations will not affect scales (i.e. the x and y axes will not grow to cover the range of the raster, and the raster must already have its own colours).

## Usage

```
annotation_raster_tern(  
  raster,  
  xmin = 0,  
  xmax = 1,  
  ymin = 0,  
  ymax = 1,  
  interpolate = FALSE  
)
```

## Arguments

raster	raster object to display
xmin, xmax	x location (in npc coordinates) giving horizontal location of raster
ymin, ymax	y location (in npc coordinates) giving vertical location of raster
interpolate	If TRUE interpolate linearly, if FALSE (the default) don't interpolate.

## Details

Most useful for adding bitmap images.

## Author(s)

Nicholas Hamilton

## Examples

```
data(Feldspar)  
data(FeldsparRaster)  
ggtern(Feldspar,aes(Ab,An,Or)) +  
  theme_rgbw() +  
  annotation_raster_tern(FeldsparRaster,xmin=0,xmax=1,ymin=0,ymax=1) +  
  geom_mask() +  
  geom_point(size=5,aes(shape=Feldspar,fill=Feldspar),color='black') +  
  scale_shape_manual(values=c(21,24)) +  
  scale_fill_manual(values=c("red", "blue")) +  
  labs(title="Demonstration of Raster Annotation")
```

---

 approved\_layers

*Approved Geoms, Stats and Positions*


---

### Description

ggtern is a specialist extension to [ggplot2](#) for rendering ternary diagrams, as such, many stats and geoms which come packaged with [ggplot2](#) are either not relevant or will not work, as such, ggtern regulates during the plot construction process, which geoms and stats are able to be applied when using the [coord\\_tern](#) coordinate system. Attempting to apply non-approved geometries or stats (ie geometries / stats not in the below list), will result in the respective layers being stripped from the final plot.

### Approved Geometries

The following geoms have been approved so far, including a combination of existing geoms and newly created geoms for the ggtern package APPROVED geoms in ggtern are as follows:

- [geom\\_point](#)
- [geom\\_path](#)
- [geom\\_line](#)
- [geom\\_label](#)
- [geom\\_text](#)
- [geom\\_jitter](#)
- [geom\\_Tline](#)
- [geom\\_Rline](#)
- [geom\\_Lline](#)
- [geom\\_polygon](#)
- [geom\\_segment](#)
- [geom\\_count](#)
- [geom\\_errorbarT](#)
- [geom\\_errorbarL](#)
- [geom\\_errorbarR](#)
- [geom\\_density\\_tern](#)
- [geom\\_confidence](#)
- [geom\\_curve](#)
- [geom\\_mask](#)
- [geom\\_smooth\\_tern](#)
- [geom\\_blank](#)
- [geom\\_jitter](#)
- [geom\\_Tisoprop](#)



- `geom_Lisoprop`
- `geom_Risoprop`
- `geom_interpolate_tern`
- `geom_crosshair_tern`
- `geom_Tmark`
- `geom_Lmark`
- `geom_Rmark`
- `geom_point_swap`
- `geom_rect`
- `geom_polygon_closed`
- `geom_hex_tern`
- `geom_tri_tern`
- `geom_mean_ellipse`
- `geom_text_viewport`
- `geom_label_viewport`

### Approved Stats

The following stats have been approved so far, including a combination of existing stats and newly created stats for the ggtern package APPROVED stats in ggternare as follows:

- `stat_identity`
- `stat_confidence`
- `stat_density_tern`
- `stat_smooth_tern`
- `stat_sum`
- `stat_unique`
- `stat_interpolate_tern`
- `stat_mean_ellipse`
- `stat_hex_tern`
- `stat_tri_tern`

### Approved Positions

The following positions have been approved so far, including a combination of existing positions and newly created positions for the ggtern package APPROVED positions in ggternare as follows:

- `position_identity`
- `position_nudge_tern`
- `position_jitter_tern`

The balance of the available stats, geometries or positions within ggplot2 are either invalid or remain work in progress with regards to the ggtern package.

**Author(s)**

Nicholas Hamilton

arrangeGrob

*Arrange multiple grobs on a page (ggtern version)***Description**

A very slight modification to the original function, removing the explicit direction to use the `ggplotGrob` function from the `ggplot2` namespace

**Usage**

```
arrangeGrob(
  ...,
  grobs = list(...),
  layout_matrix,
  vp = NULL,
  name = "arrange",
  as.table = TRUE,
  respect = FALSE,
  clip = "off",
  nrow = NULL,
  ncol = NULL,
  widths = NULL,
  heights = NULL,
  top = NULL,
  bottom = NULL,
  left = NULL,
  right = NULL,
  padding = unit(0.5, "line")
)

grid.arrange(..., newpage = TRUE)
```

**Arguments**

<code>...</code>	grobs, gtables, ggplot or trellis objects
<code>grobs</code>	list of grobs
<code>layout_matrix</code>	optional layout
<code>vp</code>	viewport
<code>name</code>	argument of gtable
<code>as.table</code>	logical: bottom-left to top-right (TRUE) or top-left to bottom-right (FALSE)
<code>respect</code>	argument of gtable

clip	argument of gtable
nrow	argument of gtable
ncol	argument of gtable
widths	argument of gtable
heights	argument of gtable
top	optional string, or grob
bottom	optional string, or grob
left	optional string, or grob
right	optional string, or grob
padding	unit of length one, margin around annotations
newpage	open a new page

**Author(s)**

Nicholas Hamilton

---

breaks_tern	<i>Generate Axis Breaks</i>
-------------	-----------------------------

---

**Description**

Calculates the Breaks for Major or Minor Gridlines based on the input limits.

**Usage**

```
breaks_tern(limits = c(0, 1), isMajor = TRUE, n = 5)
```

**Arguments**

limits	the scale limits
isMajor	major or minor grids
n	number of breaks

**Examples**

```
breaks_tern()  
breaks_tern(limits = c(0,.5),FALSE,10)
```

coord\_tern

*Ternary Coordinate System***Description**

coord\_tern is a function which creates a transformation mechanism between the ternary system, and, the cartesian system. It inherits from the fixed coordinate system, employing fixed ratio between x and y axes once transformed.

**Usage**

```
coord_tern(Tlim = NULL, Llim = NULL, Rlim = NULL, expand = TRUE)
```

**Arguments**

Tlim	the range of T in the ternary space
Llim	the range of L in the ternary space
Rlim	the range of R in the ternary space
expand	If TRUE, the default, adds a small expansion factor to the limits to ensure that data and axes don't overlap. If FALSE, limits are taken exactly from the data or xlim/ylim. Giving a logical vector will separately control the expansion for the four directions (top, left, bottom and right). The expand argument will be recycled to length 4 if necessary. Alternatively, can be a named logical vector to control a single direction, e.g. expand = c(bottom = FALSE).

**Value**

coord\_tern returns a CoordTern ggproto

**Aesthetics (Required in Each Layer)**

coord\_tern understands the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- **z**

Abovementioned limitations include the types of geometries which can be used (ie approved geometries), or modifications to required aesthetic mappings. One such essential patch is, for approved geometries previously requiring x and y coordinates, now require an additional z coordinate, and, [geom\\_segment](#) goes one step further in that it requires both an additional z and zend coordinate mappings.

In essence, the required aesthetics are the product between what is required of each 'layer' and what is required of the 'coordinate system'.

**Author(s)**

Nicholas Hamilton

---

data_Feldspar	<i>Elkin and Groves Feldspar Data</i>
---------------	---------------------------------------

---

**Description**

Data relating to Elkins and Groves Feldspar Data, the following datasets include the experimental data and sample raster data from one of the images in the referenced paper. Feldspar - Experimental Data FeldsparRaster - Raster Data for Fig. 6.

**Usage**

```
#Experimental Data
data(Feldspar)

#Raster data
data(FeldsparRaster)
```

**Format**

Feldspar - One (1) row per Feldspar composition, FeldsparRaster - Raster Matrix

**Author(s)**

Nicholas Hamilton

**References**

Elkins, L. T. & Grove, T. L. Ternary Feldspar Experiments and Thermodynamic Models American Mineralogist, Mineral Soc America, 1990, 75, 544-559

**See Also**

[Data](#)

**Examples**

```
#Summarize the Feldspar Data
data(Feldspar)
summary(Feldspar)

#Plot Felspar Data
ggtern(data=Feldspar,aes(x=An,y=Ab,z=Or)) +
  geom_point()

# Plot Feldspar data and Underlying Raster Image
data(FeldsparRaster)
ggtern(Feldspar,aes(Ab,An,Or)) +
  theme_rgbw() +
  annotation_raster_tern(FeldsparRaster,xmin=0,xmax=1,ymin=0,ymax=1) +
```

```
geom_point(size=5,aes(shape=Feldspar,fill=Feldspar),color='black') +
scale_shape_manual(values=c(21,24)) +
scale_fill_manual(values=c("red", "blue")) +
labs(title = "Demonstration of Raster Annotation")
```

data\_Fragments

*Grantham and Valbel Rock Fragment Data*

## Description

**ABSTRACT:** Chemical weathering influences the detrital composition of sand-size sediment derived from source areas subject to different amounts of precipitation in the Coweeta Basin, North Carolina. Of the grain types studied, rock fragments are most sensitive to chemical degradation; therefore, their abundance is the best indicator of cumulative weathering effects. Destruction of sand-size rock fragments by chemical weathering is a function of both the intensity and duration of chemical weathering experienced by grains in regoliths of the source area. In the Coweeta Basin, the intensity of chemical weathering is directly related to the climate via effective precipitation in individual subbasins, whereas the duration of chemical weathering is inversely related to the relief ratio of the watershed. Therefore, soils in watersheds with low-relief ratios and high discharge per unit area experience the most extensive chemical weathering, and sediments derived from these watersheds contain the lowest percentage of rock fragments. The effects of climate alone cannot explain the systematic variation of rock fragment abundance in sediments from the Coweeta Basin. The compositional imprint left on these sediments by chemical weathering is a function of both climate and topographic slope in the sediment source area.

## Usage

```
data(Fragments)
```

## Format

1 row per point, Each point contains data on the following:

1. **Watershed:** By id: 2, 10, 34, 41, 13, 27, 32 or 37,
2. **Position:** By name: Tallulah or Coweeta,
3. **CCWI:** The Cumulative Chemical Weathering Index: numeric
4. **Precipitation:** Average Annual Precipitation, numeric
5. **Discharge:** Annual Average Discharge, numeric
6. **Relief:** Relief Ratio, numeric
7. **GrainSize:** Coarse Medium or Fine,
8. **Sample:** Field Sampling, A, B or C
9. **Points:** The number of points measured for each sample
10. **Qm:** Multicrystalline Quarts Amount, percentage
11. **Qp:** Polycrystalline Quarts Amount, percentage
12. **Rf:** Rock Fragments Amount, percentage
13. **M:** Mica Amount, percentage

**Author(s)**

Jeremy Hummon Grantham and Michael Anthony Velbel

**References**

Grantham, Jeremy Hummon, and Michael Anthony Velbel. "The influence of climate and topography on rock-fragment abundance in modern fluvial sands of the southern Blue Ridge Mountains, North Carolina." *Journal of Sedimentary Research* 58.2 (1988).

**Examples**

```
data(Fragments)
ggtern(Fragments,aes(Qm+Qp,Rf,M,color=Sample)) +
  geom_point(aes(shape=Position,size=Relief)) +
  scale_size_continuous(range = c(1, 5)) +
  scale_shape_manual(values = c(21, 24)) +
  scale_color_manual(values=c("red", "blue", "darkgreen")) +
  theme_bw(base_size=8) +
  theme_showarrows() +
  custom_percent('%') +
  labs(title = "Grantham and Valbel Rock Fragment Data",
       x = "Q_{m+p}", xarrow = "Quartz (Multi + Poly)",
       y = "R_f",      yarrow = "Rock Fragments",
       z = "M",        zarrow = "Mica") +
  theme_latex() +
  facet_wrap(~Sample,nrow=2)
```

---

data\_SkyeLava

*Aichisons Skye Lavas*


---

**Description**

AFM compositions of 23 aphyric Skye lavas.

**Format**

1 row per point, 23 points in total, Each point contains data on the following:

1. **No:** ID, S1 to S23
2. **A:** Percent Na<sub>2</sub>O+K<sub>2</sub>O ,
3. **F:** Percent Fe<sub>2</sub>O<sub>3</sub>
4. **F:** Percent MgO

**Author(s)**

J. Aitchison

## References

Aitchison, J. The statistical analysis of compositional data Chapman and Hall London, 1986, pp360

## Examples

```
# Emulate & Enhance plot produced in Fig. 3, pg 7 of:
# Martin-Fernandez, J.; Chacon-Duran, J. & Mateu-Figueras, G.
# Updating on the kernel density estimation for compositional data
# Proceedings of 17th Conference IASC-ERSS, Compstat, Roma,(Italy), 2006, 713-720

data(SkyeLava)
breaks = c(.01,.05,.10,.25,.5,.75,.9,.95,.99)
ggtern(SkyeLava,aes(F,A,M)) +
  theme_bw() +
  theme_showarrows() +
  theme_latex() +
  theme(tern.panel.grid.minor = element_blank(),
        tern.panel.grid.major = element_line(linetype='dotted',color='darkgray'),
        tern.axis.text       = element_text(size=8)) +
  geom_density_tern() +
  geom_point() +
  limit_tern(breaks = breaks,
            labels = sprintf("%.2f",breaks)) +
labs(title = "Aphyric Skye Lavas",
     subtitle = "AFM Compositions of 23 samples",
     Tarrow = "A = Na_2O + K_2O",
     Larrow = "F = Fe_2O_3",
     Rarrow = "M = MgO")
```

---

data\_USDA

*USDA Textural Classification Data*

---

## Description

This dataset was issued by the United States Department of Agriculture (USDA) in the form of a ternary diagram, this original ternary diagram has been converted to numerical data and included here.

## Usage

```
data(USDA)
```

## Format

1 row per point, many points per classification representing the extremes of the area.

## Author(s)

United States Department of Agriculture (USDA)  
Nicholas Hamilton



**Source**

Soil Mechanics Level 1, Module 3, USDA Textural Classification Study Guide

**See Also**

[ggtern datasets](#)

**Examples**

```
#Load the Libraries
library(ggtern)
library(plyr)

#Load the Data.
data(USDA)

#Put tile labels at the midpoint of each tile.
USDA.LAB <- ddply(USDA,"Label",function(df){
  apply(df[,1:3],2,mean)
})

#Tweak
USDA.LAB$Angle = sapply(as.character(USDA.LAB$Label),function(x){
  switch(x,"Loamy Sand"=-35,0)
})

#Construct the plot.
ggtern(data=USDA,aes(Sand,Clay,Silt,color=Label,fill=Label)) +
  geom_polygon(alpha=0.75,size=0.5,color="black") +
  geom_mask() +
  geom_text(data=USDA.LAB,aes(label=Label,angle=Angle),color="black",size=3.5) +
  theme_rgbw() +
  theme_showsecondary() +
  theme_showarrows() +
  weight_percent() +
  guides(fill='none') +
  theme_legend_position("topleft") +
  labs(title = "USDA Textural Classification Chart",
       fill = "Textural Class",
       color = "Textural Class")
```

---

data\_WhiteCells

Aichisons White Cells

---

**Description**

White-cell compositions of 30 blood cells by two different methods

**Format**

1 row per point, 60 points in total, 2 experiments x 30 points each, Each point contains data on the following:

1. **No:** ID, S1 to S30
2. **Experiment:** MicroscopicInspection or ImageAnalysis
3. **G:** Fraction Granulocytes
4. **L:** Fraction Lymphocytes
5. **M:** Fraction Monocytes

**Author(s)**

J. Aitchison

**References**

Aitchison, J. The statistical analysis of compositional data Chapman and Hall London, 1986, pp366

**Examples**

```
data(WhiteCells)
ggtern(WhiteCells,aes(G,L,M)) +
  geom_density_tern(aes(color=Experiment),bd1 = 0) +
  geom_point(aes(shape=Experiment)) +
  scale_color_manual(values=c("red","blue")) +
  scale_shape_manual(values=c(21,24)) +
  facet_wrap(~Experiment,nrow=2)
```

---

draw\_key\_tern

*Key drawing functions*

---

**Description**

Each Geom has an associated function that draws the key when the geom needs to be displayed in a legend. These are the options built into ggplot2.

**Usage**

```
draw_key_crosshair_tern(data, params, size)
```

```
draw_key_Tmark(data, params, size)
```

```
draw_key_Lmark(data, params, size)
```

```
draw_key_Rmark(data, params, size)
```

```
draw_key_Tline(data, params, size)
```

```

draw_key_Lline(data, params, size)

draw_key_Rline(data, params, size)

draw_key_Tiso(data, params, size)

draw_key_Liso(data, params, size)

draw_key_Riso(data, params, size)

draw_key_point_swap(data, params, size)

```

### Arguments

data	A single row data frame containing the scaled aesthetics to display in this key
params	A list of additional parameters supplied to the geom.
size	Width and height of key in mm.

### Value

A grid grob.

### Author(s)

Nicholas Hamilton

---

geom_confidence_tern	<i>Confidence Interval</i>
----------------------	----------------------------

---

### Description

Calculates the confidence intervals, via the Mahalanobis Distance and use of the [Log-Ratio](#) Transformation

Statistic

### Usage

```

geom_confidence_tern(
  mapping = NULL,
  data = NULL,
  stat = "ConfidenceTern",
  position = "identity",
  ...,
  lineend = "butt",
  linejoin = "round",
  linemitre = 1,

```

```

na.rm = FALSE,
show.legend = NA,
inherit.aes = TRUE
)

stat_confidence_tern(
  mapping = NULL,
  data = NULL,
  geom = "ConfidenceTern",
  position = "identity",
  ...,
  contour = TRUE,
  n = 100,
  h = NULL,
  na.rm = FALSE,
  breaks = c(0.5, 0.9, 0.95),
  show.legend = NA,
  inherit.aes = TRUE
)

```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The position argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <a href="#">position_jitter()</a>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <a href="#">position_jitter()</a>, give the position as <code>"jitter"</code>.</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	Other arguments passed on to <a href="#">layer()</a> 's <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the

position argument, or aesthetics that are required can *not* be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.

- Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, `colour = "red"` or `linewidth = 3`. The geom's documentation has an **Aesthetics** section that lists the available options. The 'required' aesthetics cannot be passed on to the params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.
- When constructing a layer using a `stat_*()` function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through ... This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>lineend</code>	Line end style (round, butt, square).
<code>linejoin</code>	Line join style (round, mitre, bevel).
<code>linemitre</code>	Line mitre limit (number greater than 1).
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>annotation_borders()</code> .
<code>geom, stat</code>	Use to override the default connection between <code>geom_smooth()</code> and <code>stat_smooth()</code> . For more information about overriding these connections, see how the <a href="#">stat</a> and <a href="#">geom</a> arguments work.
<code>contour</code>	If TRUE, contour the results of the 2d density estimation
<code>n</code>	number of grid points in each direction
<code>h</code>	Bandwidth (vector of length two). If NULL, estimated using <code>bandwidth.nrd</code> .
<code>breaks</code>	the confidence intervals, default to 50, 90 and 95 percent.

## Aesthetics

`geom_ConfidenceTern` understands the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- **alpha**
- **colour**
- **linetype**
- **linewidth**

### Computed variables

Same as [stat\\_contour](#)

### Author(s)

Nicholas Hamilton

### Examples

```
data(Feldspar)
ggtern(data=Feldspar, aes(An, Ab, Or)) +
  geom_point() +
  geom_confidence_tern()
```

---

geom\_crosshair\_tern     *Ternary Crosshairs*

---

### Description

A new geometry, `geom_crosshair_tern` is one that marks on the respective axes, the values of each data point. We also include additional geometries `geom_Tmark`, `geom_Rmark` and `geom_Lmark` – to render only the respective axis component of the abovementioned crosshair.

### Usage

```
geom_crosshair_tern(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  arrow = NULL,
  lineend = "butt",
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

```
geom_Tmark(  
  mapping = NULL,  
  data = NULL,  
  stat = "identity",  
  position = "identity",  
  arrow = NULL,  
  lineend = "butt",  
  na.rm = FALSE,  
  show.legend = NA,  
  inherit.aes = TRUE,  
  ...  
)  
  
geom_Lmark(  
  mapping = NULL,  
  data = NULL,  
  stat = "identity",  
  position = "identity",  
  arrow = NULL,  
  lineend = "butt",  
  na.rm = FALSE,  
  show.legend = NA,  
  inherit.aes = TRUE,  
  ...  
)  
  
geom_Rmark(  
  mapping = NULL,  
  data = NULL,  
  stat = "identity",  
  position = "identity",  
  arrow = NULL,  
  lineend = "butt",  
  na.rm = FALSE,  
  show.legend = NA,  
  inherit.aes = TRUE,  
  ...  
)
```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code> , the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a> . A <code>data.frame</code> , or other object, will override the plot data. All objects will be

fortified to produce a data frame. See [fortify\(\)](#) for which variables will be created.

A function will be called with a single argument, the plot data. The return value must be a `data.frame`, and will be used as the layer data. A function can be created from a formula (e.g. `~ head(.x, 10)`).

stat

The statistical transformation to use on the data for this layer. When using a `geom_*()` function to construct a layer, the `stat` argument can be used to override the default coupling between geoms and stats. The `stat` argument accepts the following:

- A Stat ggproto subclass, for example `StatCount`.
- A string naming the stat. To give the stat as a string, strip the function name of the `stat_` prefix. For example, to use `stat_count()`, give the stat as "count".
- For more information and other ways to specify the stat, see the [layer stat](#) documentation.

position

A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The `position` argument accepts the following:

- The result of calling a position function, such as `position_jitter()`. This method allows for passing extra arguments to the position.
- A string naming the position adjustment. To give the position as a string, strip the function name of the `position_` prefix. For example, to use `position_jitter()`, give the position as "jitter".
- For more information and other ways to specify the position, see the [layer position](#) documentation.

...

Other arguments passed on to [layer\(\)](#)'s `params` argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the `position` argument, or aesthetics that are required can *not* be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.

- Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, `colour = "red"` or `linewidth = 3`. The geom's documentation has an **Aesthetics** section that lists the available options. The 'required' aesthetics cannot be passed on to the `params`. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.
- When constructing a layer using a `stat_*()` function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of [layer\(\)](#) may also be passed on through ... This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.



arrow	specification for arrow heads, as created by <code>grid::arrow()</code> .
lineend	Line end style (round, butt, square).
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>annotation_borders()</code> .

## Aesthetics

geom\_crosshair\_tern understands the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- **z**
- alpha
- colour
- linetype
- linewidth

## Author(s)

Nicholas Hamilton

## Examples

```
set.seed(1)
df = data.frame(x=runif(10),y=runif(10),z=runif(10))
base = ggtern(df,aes(x,y,z)) + geom_point()
base + geom_crosshair_tern()
base + geom_Tmark()
base + geom_Rmark()
base + geom_Lmark()
```

---

geom_density_tern	<i>Density Estimate (ggtern version)</i>
-------------------	--

---

## Description

Perform a 2D kernel density estimation using `kde2d` and display the results with contours. This can be useful for dealing with overplotting. Additional weight aesthetic (see aesthetic section below) permits better weighting if desired

## Usage

```
geom_density_tern(
  mapping = NULL,
  data = NULL,
  stat = "DensityTern",
  position = "identity",
  ...,
  lineend = "butt",
  linejoin = "round",
  linemitre = 1,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

```
stat_density_tern(
  mapping = NULL,
  data = NULL,
  geom = "density_tern",
  position = "identity",
  ...,
  contour = TRUE,
  n = 100,
  h = NULL,
  bdl = 0,
  bdl.val = NA,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  weight = 1,
  base = "ilr",
  expand = c(0.5, 0.5)
)
```

## Arguments

mapping	Set of aesthetic mappings created by <code>aes()</code> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of
---------	---

	the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If NULL, the default, the data is inherited from the plot data as specified in the call to <code>ggplot()</code>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <code>fortify()</code> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
stat	<p>The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• A Stat ggproto subclass, for example <code>StatCount</code>.</li> <li>• A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as "count".</li> <li>• For more information and other ways to specify the stat, see the <a href="#">layer stat</a> documentation.</li> </ul>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as "jitter".</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <code>layer()</code>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> <li>• When constructing a layer using a <code>stat_*()</code> function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept.</li> </ul>

- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the `stat` part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The `stat`'s documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>lineend</code>	Line end style (round, butt, square).
<code>linejoin</code>	Line join style (round, mitre, bevel).
<code>linemitre</code>	Line mitre limit (number greater than 1).
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .
<code>geom</code>	Use to override the default connection between <code>geom_density_tern()</code> and <code>stat_density_tern()</code>
<code>contour</code>	If TRUE, contour the results of the 2d density estimation.
<code>n</code>	Number of grid points in each direction.
<code>h</code>	Bandwidth (vector of length two) as a multiple of the best estimate, estimated using <a href="#">bandwidth.nrd</a> .
<code>bd1</code>	the threshold for detection limit. This is applied against the output of <a href="#">acomp</a> function, so it is expected as a fraction in the range [0,1]
<code>bd1.val</code>	compositions which have components that are below the detection limit, will have these components replaced by this val. If it is NA then these items will be discarded. If the value is something other than 'NA', then all values less than <code>bd1</code> will be replaced and therefore included in the final density estimate.
<code>weight</code>	weighting for weighted kde2d estimate, default's to 1, which is non-weighted and equivalent to the usual kde2d calculation
<code>base</code>	the base transformation of the data, options include 'identity' (ie direct on the cartesian space), or 'ilr' which means to use the isometric log ratio transformation.
<code>expand</code>	Calculate on a mesh which extends beyond the grid of the plot region by this amount If NULL, estimated using <a href="#">bandwidth.nrd</a> .

## Aesthetics

`geom_density_tern` understands the following aesthetics (required aesthetics are in bold):

- **x**

- y
- alpha
- colour
- linetype
- linewidth
- weight

### Author(s)

Nicholas Hamilton

### Examples

```
#Plot Density Estimate, on isometric log ratio transformation of original data
data('Feldspar')
ggtern(Feldspar,aes(Ab,An,Or)) +
  geom_density_tern(aes(color=after_stat(level)),bins=20) +
  geom_point()

#Plot Density Estimate w/ Polygon Geometry
data('Feldspar')
ggtern(data=Feldspar,aes(Ab,An,Or)) +
  stat_density_tern(
    geom='polygon',
    aes(fill=after_stat(level),color=after_stat(level)),
    bins=20
  ) +
  geom_point()
```

---

geom\_errorbarX

*Ternary Error Bars*

---

### Description

geom\_errorbarT, geom\_errorbarL and geom\_errorbarR are geometries to render error bars for the top, left and right apex species respectively, analogous to [geom\\_errorbar](#) and/or [geom\\_errorbarh](#) as provided in the base ggplot2 package.

### Usage

```
geom_errorbarT(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,

```

```

    arrow = NULL,
    lineend = "butt",
    na.rm = FALSE,
    show.legend = NA,
    inherit.aes = TRUE
  )

geom_errorbarL(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  arrow = NULL,
  lineend = "butt",
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  ...
)

geom_errorbarR(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  arrow = NULL,
  lineend = "butt",
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  ...
)

```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>

stat	<p>The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• A Stat ggproto subclass, for example <code>StatCount</code>.</li> <li>• A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as "count".</li> <li>• For more information and other ways to specify the stat, see the <a href="#">layer stat</a> documentation.</li> </ul>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as "jitter".</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <code>layer()</code>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through .... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> <li>• When constructing a layer using a <code>stat_*()</code> function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept.</li> <li>• Inversely, when constructing a layer using a <code>geom_*()</code> function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is <code>geom_area(stat = "density", adjust = 0.5)</code>. The stat's documentation lists which parameters it can accept.</li> <li>• The <code>key_glyph</code> argument of <code>layer()</code> may also be passed on through .... This can be one of the functions described as <a href="#">key glyphs</a>, to change the display of the layer in the legend.</li> </ul>
arrow	specification for arrow heads, as created by <code>grid::arrow()</code> .
lineend	Line end style (round, butt, square).
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.

show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .

### Aesthetics (geom\_errorbarT)

geom\_errorbartunderstands the following aesthetics (required aesthetics are in bold):

- **Tmax**
- **Tmin**
- **x**
- **y**
- **z**
- alpha
- colour
- linetype
- linewidth

### Aesthetics (geom\_errorbarL)

geom\_errorbarlunderstands the following aesthetics (required aesthetics are in bold):

- **Lmax**
- **Lmin**
- **x**
- **y**
- **z**
- alpha
- colour
- linetype
- linewidth

### Aesthetics (geom\_errorbarR)

geom\_errorbarrunderstands the following aesthetics (required aesthetics are in bold):

- **Rmax**
- **Rmin**
- **x**



- **y**
- **z**
- **alpha**
- **colour**
- **linetype**
- **linewidth**

### Author(s)

Nicholas Hamilton

### Examples

```
#Example with Dummy Data.
tmp <- data.frame(x=1/3,
y=1/3,
z=1/3,
Min=1/3-1/6,
Max=1/3+1/6)
ggtern(data=tmp,aes(x,y,z)) +
  geom_point() +
  geom_errorbarT(aes(Tmin=Min,Tmax=Max),colour='red')+
  geom_errorbarL(aes(Lmin=Min,Lmax=Max),colour='green')+
  geom_errorbarR(aes(Rmin=Min,Rmax=Max),colour='blue')
```

---

geom\_hex\_tern

*Hexbin (ggtern version).*

---

### Description

Divides the plane into regular hexagons, counts the number of cases in each hexagon, and then (by default) maps the number of cases to the hexagon fill. Hexagon bins avoid the visual artefacts sometimes generated by the very regular alignment of [geom\_bin2d()].

### Usage

```
geom_hex_tern(
  mapping = NULL,
  data = NULL,
  stat = "hex_tern",
  position = "identity",
  ...,
  fun = sum,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

```

stat_hex_tern(
  mapping = NULL,
  data = NULL,
  geom = "hex_tern",
  position = "identity",
  ...,
  bins = 30,
  fun = sum,
  binwidth = NULL,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)

```

### Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <a href="#">position_jitter()</a>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <a href="#">position_jitter()</a>, give the position as <code>"jitter"</code>.</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <a href="#">layer()</a>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through .... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the</li> </ul>

params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.

- When constructing a layer using a `stat_*()` function, the `...` argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>fun</code>	the scalar function to use for the statistic
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .
<code>geom, stat</code>	Override the default connection between 'geom_hex_tern' and 'stat_hex_tern'
<code>bins</code>	Number of bins. Overridden by <code>binwidth</code> . Defaults to 30.
<code>binwidth</code>	<p>The width of the bins. Can be specified as a numeric value or as a function that takes <code>x</code> after scale transformation as input and returns a single numeric value. When specifying a function along with a grouping structure, the function will be called once per group. The default is to use the number of bins in <code>bins</code>, covering the range of the data. You should always override this value, exploring multiple widths to find the best to illustrate the stories in your data.</p> <p>The bin width of a date variable is the number of days in each time; the bin width of a time variable is the number of seconds.</p>

## Details

This geometry is loosely based on the base `ggplot2` `geom_hex`, with a few subtle (but advantageous differences). The user can control the border thickness of the hexagonal polygons using the `linewidth` aesthetic. The user can also control the particular statistic to use, by defining the `fun` argument (sum by default), which by default is applied over a value of 1 per point, however, this can also be mapped to a data variable via the 'value' mapping.

## Aesthetics

@section Aesthetics: `geom_hex()` understands the following aesthetics. Required aesthetics are displayed in bold and defaults are displayed for optional aesthetics:

- `x`
- `y`
- `alpha` → NA
- `colour` → via `theme()`
- `fill` → via `theme()`
- `group` → inferred
- `linetype` → via `theme()`
- `linewidth` → via `theme()`

Learn more about setting these aesthetics in `vignette("ggplot2-specs")`.

## Examples

```
set.seed(1)
n = 1000
df = data.frame(x = runif(n),
                y = runif(n),
                z = runif(n),
                wt = runif(n))

#Equivalent of Hexbin
ggtern(df,aes(x,y,z)) +
  geom_hex_tern(binwidth=0.1)

#Calculate Mean of variable wt
ggtern(df,aes(x,y,z)) +
  geom_hex_tern(binwidth=0.05,
                aes(value=wt),
                fun=mean)

#Custom functions, for ex. discrete output...
myfun = function(x) sample(LETTERS,1)
ggtern(df,aes(x,y,z)) +
  geom_hex_tern(binwidth=0.05,
                fun=myfun)
```

---

geom\_interpolate\_tern *Ternary Interpolation*

---

## Description

This is the heavily requested geometry for interpolating between ternary values, results being rendered using contours on a ternary mesh.

**Usage**

```
geom_interpolate_tern(
  mapping = NULL,
  data = NULL,
  stat = "InterpolateTern",
  position = "identity",
  ...,
  method = "auto",
  formula = value ~ poly(x, y, degree = 1),
  lineend = "butt",
  linejoin = "round",
  linemitre = 1,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

```
stat_interpolate_tern(
  mapping = NULL,
  data = NULL,
  geom = "interpolate_tern",
  position = "identity",
  ...,
  method = "auto",
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  n = 80,
  formula = value ~ poly(x, y, degree = 1),
  base = "ilr"
)
```

**Arguments**

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
position	A position adjustment to use on the data for this layer. This can be used in

various ways, including to prevent overplotting and improving the display. The position argument accepts the following:

- The result of calling a position function, such as `position_jitter()`. This method allows for passing extra arguments to the position.
- A string naming the position adjustment. To give the position as a string, strip the function name of the `position_` prefix. For example, to use `position_jitter()`, give the position as "jitter".
- For more information and other ways to specify the position, see the [layer position](#) documentation.

...

Other arguments passed on to `layer()`'s `params` argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can *not* be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.

- Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, `colour = "red"` or `linewidth = 3`. The geom's documentation has an **Aesthetics** section that lists the available options. The 'required' aesthetics cannot be passed on to the `params`. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.
- When constructing a layer using a `stat_*()` function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through ... This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

method

Smoothing method (function) to use, accepts either NULL or a character vector, e.g. "lm", "glm", "gam", "loess" or a function, e.g. `MASS::rlm` or `mgcv::gam`, `stats::lm`, or `stats::loess`. "auto" is also accepted for backwards compatibility. It is equivalent to NULL.

For `method = NULL` the smoothing method is chosen based on the size of the largest group (across all panels). `stats::loess()` is used for less than 1,000 observations; otherwise `mgcv::gam()` is used with `formula = y ~ s(x, bs = "cs")` with `method = "REML"`. Somewhat anecdotally, loess gives a better appearance, but is  $O(N^2)$  in memory, so does not work for larger datasets.

If you have fewer than 1,000 observations but want to use the same `gam()` model that `method = NULL` would use, then set `method = "gam"`, `formula = y ~ s(x, bs = "cs")`.

formula

Formula to use in smoothing function, eg. `y ~ x`, `y ~ poly(x, 2)`, `y ~ log(x)`. NULL by default, in which case `method = NULL` implies `formula = y ~ x` when there are fewer than 1,000 observations and `formula = y ~ s(x, bs = "cs")` otherwise.

lineend	Line end style (round, butt, square).
linejoin	Line join style (round, mitre, bevel).
linemitre	Line mitre limit (number greater than 1).
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .
geom, stat	Use to override the default connection between <code>geom_smooth()</code> and <code>stat_smooth()</code> . For more information about overriding these connections, see how the <a href="#">stat</a> and <a href="#">geom</a> arguments work.
n	number of grid points in each direction
base	the base transformation of the data, options include 'identity' (ie direct on the cartesian space), or 'ilr' which means to use the isometric log ratio transformation.

## Aesthetics

`geom_InterpolateTern` understands the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- alpha
- colour
- linetype
- linewidth

## Author(s)

Nicholas Hamilton

## Examples

```
data(Feldspar)
ggtern(Feldspar, aes(Ab, An, Or, value=T.C)) +
  stat_interpolate_tern(geom="polygon",
    formula=value~x+y,
    method=lm, n=100,
    breaks=seq(0, 1000, by=100),
    aes(fill=..level..), expand=1) +
  geom_point()
```

---

geom\_label\_viewport     *Draw Label at Relative Position on Viewport*

---

## Description

Since it is sometimes counter intuitive for working with ternary or other non-cartesian coordinates in the event that the the user wishes to place a label-geometry based on visual inspection, this geometry positions such text item at a fraction from  $x=[0,1]$  and  $y=[0,1]$  of the viewport in  $x$  and  $y$  cartesian coordinates.

## Usage

```
geom_label_viewport(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  hjust = "inward",
  vjust = "inward",
  parse = FALSE,
  label.padding = unit(0.25, "lines"),
  label.r = unit(0.15, "lines"),
  label.size = 0.25,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
stat	The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following:



	<ul style="list-style-type: none"> <li>• A Stat ggproto subclass, for example StatCount.</li> <li>• A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as "count".</li> <li>• For more information and other ways to specify the stat, see the <a href="#">layer stat</a> documentation.</li> </ul>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The position argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as "jitter".</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <code>layer()</code>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> <li>• When constructing a layer using a <code>stat_*()</code> function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept.</li> <li>• Inversely, when constructing a layer using a <code>geom_*()</code> function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is <code>geom_area(stat = "density", adjust = 0.5)</code>. The stat's documentation lists which parameters it can accept.</li> <li>• The <code>key_glyph</code> argument of <code>layer()</code> may also be passed on through ... This can be one of the functions described as <a href="#">key glyphs</a>, to change the display of the layer in the legend.</li> </ul>
hjust	horizontal justification
vjust	vertical justification
parse	If TRUE, the labels will be parsed into expressions and displayed as described in <code>?plotmath</code> .
label.padding	Amount of padding around label. Defaults to 0.25 lines.
label.r	Radius of rounded corners. Defaults to 0.15 lines.

label.size	<b>[Deprecated]</b> Replaced by the linewidth aesthetic. Size of label border, in mm.
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .

### Aesthetics

geom\_Label understands the following aesthetics (required aesthetics are in bold):

- **label**
- **x**
- **y**
- alpha
- angle
- colour
- family
- fill
- fontface
- hjust
- lineheight
- linetype
- linewidth
- size
- vjust

### Author(s)

Nicholas Hamilton

### See Also

[geom\\_label](#)

**Examples**

```
library(ggplot2)
data(Feldspar)
base = ggtern(data=Feldspar,aes(Ab,An,Or)) +
  geom_mask() +
  geom_point() +
  geom_label_viewport(x=0.5,y=0.5,label="Middle",color='red') +
  geom_label_viewport(x=1.0,y=1.0,label="Top Right",color='blue') +
  geom_label_viewport(x=0.0,y=0.0,label="Bottom Left",color='green') +
  geom_label_viewport(x=0.0,y=1.0,label="Top Left",color='orange') +
  geom_label_viewport(x=1.0,y=0.0,label="Bottom Right",color='magenta')
base

base +
  geom_label_viewport(x=0.9,y=0.5,label="Clipping Turned Off",color='purple',hjust=0,clip='on')

base +
  geom_label_viewport(x=0.9,y=0.5,label="Clipping Turned Off",color='purple',hjust=0,clip='off')
```

geom\_mask

*Apply Manual Clipping Mask***Description**

This function creates a manual clipping mask, which in turn suppresses the standard clipping mask that would otherwise be rendered in the foreground rendering procedure, giving the user control over the exact placement with respect to other layers. For example, the user may wish to have the clipping mask placed after the `geom_point(...)` layer, but before the `geom_label(...)` layer, this situation has been demonstrated in the example below. In the event that the user wishes to suppress the mask altogether, then a convenience function has been provided, `theme_nomask()`.

**Usage**

```
geom_mask()
```

**Author(s)**

Nicholas Hamilton

**Examples**

```
data(Feldspar)
x = ggtern(Feldspar,aes(Ab,An,Or,label=Experiment)) + geom_point()

#Default Behaviour
x + geom_label()

#Insert manual mask before the labels, to prevent them being truncated
x + geom_point(size=6) + geom_mask() + geom_label()
```

---

geom_mean_ellipse	<i>Mean Ellipse</i>
-------------------	---------------------

---

## Description

Produce ellipses from a mean and a variance of ternary compositional data, based off the function included in the [compositions](#) package.

## Usage

```
geom_mean_ellipse(  
  mapping = NULL,  
  data = NULL,  
  stat = "MeanEllipse",  
  position = "identity",  
  ...,  
  lineend = "butt",  
  linejoin = "round",  
  linemitre = 1,  
  na.rm = FALSE,  
  show.legend = NA,  
  inherit.aes = TRUE  
)
```

```
stat_mean_ellipse(  
  mapping = NULL,  
  data = NULL,  
  geom = "MeanEllipse",  
  position = "identity",  
  ...,  
  steps = 72,  
  r = 1,  
  na.rm = FALSE,  
  show.legend = NA,  
  inherit.aes = TRUE  
)
```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code> , the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a> .

	<p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <code>fortify()</code> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The position argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as "jitter".</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <code>layer()</code>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> <li>• When constructing a layer using a <code>stat_*()</code> function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept.</li> <li>• Inversely, when constructing a layer using a <code>geom_*()</code> function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is <code>geom_area(stat = "density", adjust = 0.5)</code>. The stat's documentation lists which parameters it can accept.</li> <li>• The <code>key_glyph</code> argument of <code>layer()</code> may also be passed on through ... This can be one of the functions described as <a href="#">key glyphs</a>, to change the display of the layer in the legend.</li> </ul>
lineend	Line end style (round, butt, square).
linejoin	Line join style (round, mitre, bevel).
linemitre	Line mitre limit (number greater than 1).
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It

	can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .
geom, stat	Use to override the default connection between geom_smooth() and stat_smooth(). For more information about overriding these connections, see how the <a href="#">stat</a> and <a href="#">geom</a> arguments work.
steps	the number of discretisation points to draw the ellipses
r	a scaling of the half-diameters

### Aesthetics

geom\_MeanEllipseunderstands the following aesthetics (required aesthetics are in bold):

- **x**
- **y**
- alpha
- colour
- linetype
- linewidth

### Computed variables

Same as [stat\\_contour](#)

### Author(s)

Nicholas Hamilton & Ashton Drew

### Examples

```
data(Feldspar)
ggtern(data=Feldspar, aes(An, Ab, Or)) +
  geom_point() +
  geom_mean_ellipse()
data(Feldspar)
ggtern(data=Feldspar, aes(Ab, An, Or)) +
  theme_bw() +
  stat_mean_ellipse(geom='polygon', steps=500, fill='red', color='black') +
  geom_point()
```

---

geom_point_swap	<i>Points (Colour and Fill Swapped), as for a scatterplot</i>
-----------------	---

---

## Description

The `geom_point_swap` geometry is used to create scatterplots, however, this version swaps the colour and the fill mappings. Useful if the fill mapping is already occupied (say with existing polygon geometry), this geometry will allow points of shape 21-25 to use colour mapping for the center colour, and fill mapping for the border.

## Usage

```
geom_point_swap(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

## Arguments

- |         |   |
|---------|---|
| mapping | Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.   |
| data    | <p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p> |
| stat    | <p>The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• A Stat ggproto subclass, for example <code>StatCount</code>.</li> <li>• A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as <code>"count"</code>.</li> </ul>                               |

	<ul style="list-style-type: none"> <li>For more information and other ways to specify the stat, see the <a href="#">layer stat</a> documentation.</li> </ul>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The position argument accepts the following:</p> <ul style="list-style-type: none"> <li>The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.</li> <li>A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as "jitter".</li> <li>For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <a href="#">layer()</a>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> <li>When constructing a layer using a <code>stat_*</code>() function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept.</li> <li>Inversely, when constructing a layer using a <code>geom_*</code>() function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is <code>geom_area(stat = "density", adjust = 0.5)</code>. The stat's documentation lists which parameters it can accept.</li> <li>The <code>key_glyph</code> argument of <a href="#">layer()</a> may also be passed on through .... This can be one of the functions described as <a href="#">key glyphs</a>, to change the display of the layer in the legend.</li> </ul>
na.rm	<p>If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.</p>
show.legend	<p>logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.</p>
inherit.aes	<p>If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a>.</p>



**Author(s)**

Nicholas Hamilton

**Examples**

```
data(Feldspar)
ggtern(Feldspar,aes(Ab,An,Or)) +
stat_confidence_tern(geom='polygon',aes(fill=..level..),color='white') +
geom_mask() +
geom_point_swap(aes(colour=T.C,shape=Feldspar),fill='black',size=5) +
scale_shape_manual(values=c(21,24)) +
scale_color_gradient(low='green',high='red') +
labs(title="Feldspar",color="Temperature",fill='Confidence')
```

---

geom\_polygon\_closed     *Closed Polygons*


---

**Description**

A little like `geom_area`, in the sense that polygons are either upper or lower closed based on the starting and finishing points index.

**Usage**

```
geom_polygon_closed(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  closure = "none"
)
```

**Arguments**

mapping	Set of aesthetic mappings created by <code>aes()</code> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code> , the default, the data is inherited from the plot data as specified in the call to <code>ggplot()</code> . A <code>data.frame</code> , or other object, will override the plot data. All objects will be fortified to produce a data frame. See <code>fortify()</code> for which variables will be created.

A function will be called with a single argument, the plot data. The return value must be a `data.frame`, and will be used as the layer data. A function can be created from a formula (e.g. `~ head(.x, 10)`).

stat

The statistical transformation to use on the data for this layer. When using a `geom_*()` function to construct a layer, the `stat` argument can be used to override the default coupling between geoms and stats. The `stat` argument accepts the following:

- A Stat ggproto subclass, for example `StatCount`.
- A string naming the stat. To give the stat as a string, strip the function name of the `stat_` prefix. For example, to use `stat_count()`, give the stat as "count".
- For more information and other ways to specify the stat, see the [layer stat](#) documentation.

position

A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The `position` argument accepts the following:

- The result of calling a position function, such as `position_jitter()`. This method allows for passing extra arguments to the position.
- A string naming the position adjustment. To give the position as a string, strip the function name of the `position_` prefix. For example, to use `position_jitter()`, give the position as "jitter".
- For more information and other ways to specify the position, see the [layer position](#) documentation.

...

Other arguments passed on to `layer()`'s `params` argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the `position` argument, or aesthetics that are required can *not* be passed through .... Unknown arguments that are not part of the 4 categories below are ignored.

- Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, `colour = "red"` or `linewidth = 3`. The geom's documentation has an **Aesthetics** section that lists the available options. The 'required' aesthetics cannot be passed on to the `params`. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.
- When constructing a layer using a `stat_*()` function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through .... This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .
closure	one of 'none', 'upper' or 'lower'

**Author(s)**

Nicholas Hamilton

geom\_smooth\_tern

*Add a Smoothed Conditional Mean.***Description**

Aids the eye in seeing patterns in the presence of overplotting. `geom_smooth_tern` and `stat_smooth_tern` are effectively aliases: they both use the same arguments. Use `geom_smooth_tern` unless you want to display the results with a non-standard geom.

**Usage**

```
geom_smooth_tern(
  mapping = NULL,
  data = NULL,
  position = "identity",
  ...,
  method = "auto",
  formula = y ~ x,
  se = TRUE,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  expand = c(0.5, 0.5)
)
```

```
stat_smooth_tern(
  mapping = NULL,
  data = NULL,
  position = "identity",
  ...,
```

```

method = "auto",
formula = y ~ x,
se = TRUE,
n = 80,
span = 0.75,
fullrange = FALSE,
level = 0.95,
method.args = list(),
na.rm = FALSE,
show.legend = NA,
inherit.aes = TRUE,
expand = c(0.5, 0.5)
)

```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The position argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <a href="#">position_jitter()</a>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <a href="#">position_jitter()</a>, give the position as <code>"jitter"</code>.</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <a href="#">layer()</a>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is</li> </ul>

technically possible, the order and required length is not guaranteed to be parallel to the input data.

- When constructing a layer using a `stat_*()` function, the `...` argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

method	<p>Smoothing method (function) to use, accepts either NULL or a character vector, e.g. "lm", "glm", "gam", "loess" or a function, e.g. <code>MASS::rlm</code> or <code>mgcv::gam</code>, <code>stats::lm</code>, or <code>stats::loess</code>. "auto" is also accepted for backwards compatibility. It is equivalent to NULL.</p> <p>For <code>method = NULL</code> the smoothing method is chosen based on the size of the largest group (across all panels). <code>stats::loess()</code> is used for less than 1,000 observations; otherwise <code>mgcv::gam()</code> is used with <code>formula = y ~ s(x, bs = "cs")</code> with <code>method = "REML"</code>. Somewhat anecdotally, loess gives a better appearance, but is <math>O(N^2)</math> in memory, so does not work for larger datasets.</p> <p>If you have fewer than 1,000 observations but want to use the same <code>gam()</code> model that <code>method = NULL</code> would use, then set <code>method = "gam"</code>, <code>formula = y ~ s(x, bs = "cs")</code>.</p>
formula	<p>Formula to use in smoothing function, eg. <code>y ~ x</code>, <code>y ~ poly(x, 2)</code>, <code>y ~ log(x)</code>. NULL by default, in which case <code>method = NULL</code> implies <code>formula = y ~ x</code> when there are fewer than 1,000 observations and <code>formula = y ~ s(x, bs = "cs")</code> otherwise.</p>
se	<p>Display confidence band around smooth? (TRUE by default, see level to control.)</p>
na.rm	<p>If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.</p>
show.legend	<p>logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.</p>
inherit.aes	<p>If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>annotation_borders()</code>.</p>
expand	<p>expand the range of values by this much (vector of length 2) when fullrange is set to TRUE</p>
n	<p>Number of points at which to evaluate smoother.</p>
span	<p>Controls the amount of smoothing for the default loess smoother. Smaller numbers produce wigglier lines, larger numbers produce smoother lines. Only used</p>

	with loess, i.e. when <code>method = "loess"</code> , or when <code>method = NULL</code> (the default) and there are fewer than 1,000 observations.
<code>fullrange</code>	If TRUE, the smoothing line gets expanded to the range of the plot, potentially beyond the data. This does not extend the line into any additional padding created by expansion.
<code>level</code>	Level of confidence band to use (0.95 by default).
<code>method.args</code>	List of additional arguments passed on to the modelling function defined by <code>method</code> .

**Author(s)**

Nicholas Hamilton

**Examples**

```
data(Feldspar)
ggtern(data=Feldspar,aes(Ab,An,Or,group=Feldspar)) +
  geom_smooth_tern(method=lm,fullrange=TRUE,colour='red') +
  geom_point() +
  labs(title="Example Smoothing")
```

---

<code>geom_text_viewport</code>	<i>Draw Text at Relative Position on Viewport</i>
---------------------------------	---

---

**Description**

Since it is sometimes counter intuitive for working with ternary or other non-cartesian coordinates in the event that the the user wishes to place a text-geometry based on visual inspection, this geometry positions such text item at a fraction from  $x=[0,1]$  and  $y=[0,1]$  of the viewport in  $x$  and  $y$  cartesian coordinates.

**Usage**

```
geom_text_viewport(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  hjust = "inward",
  vjust = "inward",
  parse = FALSE,
  check_overlap = FALSE,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

**Arguments**

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
stat	<p>The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• A Stat ggproto subclass, for example <code>StatCount</code>.</li> <li>• A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as <code>"count"</code>.</li> <li>• For more information and other ways to specify the stat, see the <a href="#">layer stat</a> documentation.</li> </ul>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as <code>"jitter"</code>.</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <a href="#">layer()</a>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> </ul>

- When constructing a layer using a `stat_*`() function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*`() function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through ... This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>hjust</code>	horizontal justification
<code>vjust</code>	vertical justification
<code>parse</code>	If TRUE, the labels will be parsed into expressions and displayed as described in <code>?plotmath</code> .
<code>check_overlap</code>	If TRUE, text that overlaps previous text in the same layer will not be plotted. <code>check_overlap</code> happens at draw time and in the order of the data. Therefore data should be arranged by the label column before calling <code>geom_text()</code> . Note that this argument is not supported by <code>geom_label()</code> .
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <a href="#">annotation_borders()</a> .

## Aesthetics

`geom_Text` understands the following aesthetics (required aesthetics are in bold):

- **label**
- **x**
- **y**
- alpha
- angle
- colour
- family
- fontface
- hjust
- lineheight
- size
- vjust



**Author(s)**

Nicholas Hamilton

**See Also**[geom\\_text](#)**Examples**

```
library(ggplot2)
data(Feldspar)
base = ggtern(data=Feldspar,aes(Ab,An,Or)) +
  geom_mask() +
  geom_point() +
  geom_text_viewport(x=0.5,y=0.5,label="Middle",color='red') +
  geom_text_viewport(x=1.0,y=1.0,label="Top Right",color='blue') +
  geom_text_viewport(x=0.0,y=0.0,label="Bottom Left",color='green') +
  geom_text_viewport(x=0.0,y=1.0,label="Top Left",color='orange') +
  geom_text_viewport(x=1.0,y=0.0,label="Bottom Right",color='magenta')
base

base +
  geom_text_viewport(x=0.9,y=0.5,label="Clipping Turned Off",color='purple',hjust=0,clip='on')

base +
  geom_text_viewport(x=0.9,y=0.5,label="Clipping Turned Off",color='purple',hjust=0,clip='off')
```

geom\_tri\_tern

*Tribin (ggtern version).***Description**

Divides the plane into regular triangles, counts the number of cases in each triangles, and then (by default) maps the number of cases to the triangle fill.

**Usage**

```
geom_tri_tern(
  mapping = NULL,
  data = NULL,
  stat = "tri_tern",
  position = "identity",
  ...,
  fun = sum,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
```

```

)

stat_tri_tern(
  mapping = NULL,
  data = NULL,
  geom = "tri_tern",
  position = "identity",
  ...,
  bins = 30,
  fun = sum,
  centroid = FALSE,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)

```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
position	<p>A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following:</p> <ul style="list-style-type: none"> <li>• The result of calling a position function, such as <a href="#">position_jitter()</a>. This method allows for passing extra arguments to the position.</li> <li>• A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <a href="#">position_jitter()</a>, give the position as <code>"jitter"</code>.</li> <li>• For more information and other ways to specify the position, see the <a href="#">layer position</a> documentation.</li> </ul>
...	<p>Other arguments passed on to <a href="#">layer()</a>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through .... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the</li> </ul>

available options. The 'required' aesthetics cannot be passed on to the params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.

- When constructing a layer using a `stat_*()` function, the `...` argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>fun</code>	the scalar function to use for the statistic
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>annotation_borders()</code> .
<code>geom, stat</code>	Override the default connection between 'geom_hex_tern' and 'stat_hex_tern'
<code>bins</code>	Number of bins. Overridden by <code>binwidth</code> . Defaults to 30.
<code>centroid</code>	logical to return the centroid of the polygon, rather than the complete polygon

## Aesthetics

@section Aesthetics: `geom_hex()` understands the following aesthetics. Required aesthetics are displayed in bold and defaults are displayed for optional aesthetics:

- `x`
- `y`
- `alpha` → NA
- `colour` → via `theme()`
- `fill` → via `theme()`
- `group` → inferred
- `linetype` → via `theme()`
- `linewidth` → via `theme()`

Learn more about setting these aesthetics in `vignette("ggplot2-specs")`.

**Examples**

```

set.seed(1)
n = 1000
df = data.frame(x = runif(n),
                y = runif(n),
                z = runif(n),
                wt = runif(n))

#Equivalent of Hexbin
ggtern(df,aes(x,y,z)) +
  geom_tri_tern(bins=10,aes(fill=..count..)) +
  geom_point(size=0.25)

#Custom Function, Mean
ggtern(df,aes(x,y,z)) +
  geom_tri_tern(bins=5,aes(fill=..stat..,value=wt),fun=mean) +
  geom_point(size=0.25)

```

---

geom\_Xisoprop

*Fixed Value Isoproportion Lines*


---

**Description**

Create fixed isoproportion lines for each of the ternary axes, `geom_Xisoprop(...)`, ( $X = T, L, R$ ) will draw an isoproportion line projecting from the T, L and R apex respectively.

**Usage**

```

geom_Tisoprop(
  mapping = NULL,
  data = NULL,
  ...,
  value,
  na.rm = FALSE,
  show.legend = NA
)

geom_Lisoprop(
  mapping = NULL,
  data = NULL,
  ...,
  value,
  na.rm = FALSE,
  show.legend = NA
)

geom_Risoprop(
  mapping = NULL,
  data = NULL,

```

```

    ...,
    value,
    na.rm = FALSE,
    show.legend = NA
  )

```

## Arguments

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
...	<p>Other arguments passed on to <a href="#">layer()</a>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through .... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.</li> <li>• When constructing a layer using a <code>stat_*()</code> function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept.</li> <li>• Inversely, when constructing a layer using a <code>geom_*()</code> function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is <code>geom_area(stat = "density", adjust = 0.5)</code>. The stat's documentation lists which parameters it can accept.</li> <li>• The <code>key_glyph</code> argument of <a href="#">layer()</a> may also be passed on through .... This can be one of the functions described as <a href="#">key glyphs</a>, to change the display of the layer in the legend.</li> </ul>
value	the isoproportion ratio to draw
na.rm	If <code>FALSE</code> , the default, missing values are removed with a warning. If <code>TRUE</code> , missing values are silently removed.

`show.legend` logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.

## Aesthetics

geom\_Tisoprop understands the following aesthetics (required aesthetics are in bold):

- **value**
- alpha
- arrow
- colour
- linetype
- linewidth

## Author(s)

Nicholas Hamilton

## Examples

```
data(Feldspar)
ggtern(data = Feldspar, aes(Ab, An, Or)) +
  geom_Tisoprop(value = 0.5) +
  geom_Lisoprop(value = 0.5) +
  geom_Risoprop(value = 0.5) +
  geom_point()
```

---

geom\_Xline

*Fixed Value Lines*

---

## Description

Plot fixed value lines, for the top, left and right axis, analogous to the [geom\\_hline](#) and [geom\\_vline](#) geometries in [ggplot2](#)

## Usage

```
geom_Tline(
  mapping = NULL,
  data = NULL,
  ...,
  Tintercept,
  na.rm = FALSE,
  show.legend = NA
```

```
)

Tline(
  mapping = NULL,
  data = NULL,
  ...,
  Tintercept,
  na.rm = FALSE,
  show.legend = NA
)

tline(
  mapping = NULL,
  data = NULL,
  ...,
  Tintercept,
  na.rm = FALSE,
  show.legend = NA
)

geom_Lline(
  mapping = NULL,
  data = NULL,
  ...,
  Lintercept,
  na.rm = FALSE,
  show.legend = NA
)

Lline(
  mapping = NULL,
  data = NULL,
  ...,
  Lintercept,
  na.rm = FALSE,
  show.legend = NA
)

lline(
  mapping = NULL,
  data = NULL,
  ...,
  Lintercept,
  na.rm = FALSE,
  show.legend = NA
)

geom_Rline(
```

```

    mapping = NULL,
    data = NULL,
    ...,
    Rintercept,
    na.rm = FALSE,
    show.legend = NA
  )

Rline(
  mapping = NULL,
  data = NULL,
  ...,
  Rintercept,
  na.rm = FALSE,
  show.legend = NA
)

rline(
  mapping = NULL,
  data = NULL,
  ...,
  Rintercept,
  na.rm = FALSE,
  show.legend = NA
)

```

## Arguments

mapping	Set of aesthetic mappings created by <code>aes()</code> .
data	<p>The data to be displayed in this layer. There are three options:</p> <p>If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to <code>ggplot()</code>.</p> <p>A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See <code>fortify()</code> for which variables will be created.</p> <p>A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).</p>
...	<p>Other arguments passed on to <code>layer()</code>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through .... Unknown arguments that are not part of the 4 categories below are ignored.</p> <ul style="list-style-type: none"> <li>• Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an <b>Aesthetics</b> section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is</li> </ul>



technically possible, the order and required length is not guaranteed to be parallel to the input data.

- When constructing a layer using a `stat_*`() function, the `...` argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*`() function, the `...` argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

`Tintercept`, `Lintercept`, `Rintercept`

the intercepts for the T, L and R axis respectively

`na.rm`

If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.

`show.legend`

logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.

## Author(s)

Nicholas Hamilton

## Examples

```
ggtern() +
  geom_Tline(Tintercept=.5, colour='red') +
  geom_Lline(Lintercept=.2, colour='green') +
  geom_Rline(Rintercept=.1, colour='blue')
```

---

ggplot

*Create a new ggplot plot.*

---

## Description

`ggplot()` initializes a ggplot object. It can be used to declare the input data frame for a graphic and to specify the set of plot aesthetics intended to be common throughout all subsequent layers unless specifically overridden.

**Usage**

```
ggplot(data = NULL, mapping = aes(), ..., environment = parent.frame())

## S3 method for class 'ggplot'
print(x, newpage = is.null(vp), vp = NULL, ...)

## S3 method for class 'ggplot'
plot(x, newpage = is.null(vp), vp = NULL, ...)
```

**Arguments**

<code>data</code>	Default dataset to use for plot. If not already a data.frame, will be converted to one by <code>fortify()</code> . If not specified, must be supplied in each layer added to the plot.
<code>mapping</code>	Default list of aesthetic mappings to use for plot. If not specified, must be supplied in each layer added to the plot.
<code>...</code>	other arguments not used by this method
<code>environment</code>	<b>[Deprecated]</b> Used prior to tidy evaluation.
<code>x</code>	plot to display
<code>newpage</code>	draw new (empty) page first?
<code>vp</code>	viewport to draw plot in

**Details**

`ggplot()` is typically used to construct a plot incrementally, using the `+` operator to add layers to the existing `ggplot` object. This is advantageous in that the code is explicit about which layers are added and the order in which they are added. For complex graphics with multiple layers, initialization with `ggplot` is recommended.

There are three common ways to invoke `ggplot`:

- `ggplot(df, aes(x, y, <other aesthetics>))`
- `ggplot(df)`
- `ggplot()`

The first method is recommended if all layers use the same data and the same set of aesthetics, although this method can also be used to add a layer using data from another data frame. See the first example below. The second method specifies the default data frame to use for the plot, but no aesthetics are defined up front. This is useful when one data frame is used predominantly as layers are added, but the aesthetics may vary from one layer to another. The third method initializes a skeleton `ggplot` object which is fleshed out as layers are added. This method is useful when multiple data frames are used to produce different layers, as is often the case in complex graphics.

**Value**

Invisibly returns the result of `ggplot_build`, which is a list with components that contain the plot itself, the data, information about the scales, panels etc.

**Author(s)**

Nicholas Hamilton

ggsave

*Save a ggplot (or other grid object) with sensible defaults (ggtern version)***Description**

`ggsave()` is a convenient function for saving a plot. It defaults to saving the last plot that you displayed, using the size of the current graphics device. It also guesses the type of graphics device from the extension.

**Usage**

```
ggsave(
  filename,
  plot = last_plot(),
  device = NULL,
  path = NULL,
  scale = 1,
  width = NA,
  height = NA,
  units = c("in", "cm", "mm"),
  dpi = 300,
  limitsize = TRUE,
  ...
)
```

**Arguments**

<code>filename</code>	File name to create on disk.
<code>plot</code>	Plot to save, defaults to last plot displayed.
<code>device</code>	Device to use (function or any of the recognized extensions, e.g. "pdf"). By default, extracted from filename extension. <code>ggsave</code> currently recognises eps/ps, tex (pictex), pdf, jpeg, tiff, png, bmp, svg and wmf (windows only).
<code>path</code>	Path to save plot to (combined with filename).
<code>scale</code>	Multiplicative scaling factor.
<code>width, height</code>	Plot dimensions, defaults to size of current graphics device.
<code>units</code>	Units for width and height when specified explicitly (in, cm, or mm)
<code>dpi</code>	Resolution used for raster outputs.
<code>limitsize</code>	When TRUE (the default), <code>ggsave</code> will not save images larger than 50x50 inches, to prevent the common error of specifying dimensions in pixels.
<code>...</code>	Other arguments passed on to graphics device

**Author(s)**

Nicholas Hamilton

**Examples**

```
## Not run:
data(Feldspar)
base = ggtern(Feldspar, aes(Ab, An, Or)) + geom_point()
ggsave("./output.pdf", base, width=10, height=10)

## End(Not run)
```

ggtern

*ggtern Constructor***Description**

Plots in ggtern are instigated via the default constructor: `ggtern(...)`, which is essentially a convenience wrapper for the following: `ggplot{...} + coord_tern()`, indeed, if one wishes to use `ggplot{...} + coord_tern()` then this is quite satisfactory.

**Usage**

```
ggtern(data = NULL, mapping = aes(), ..., environment = parent.frame())
```

**Arguments**

data	Default dataset to use for plot. If not already a data.frame, will be converted to one by <a href="#">fortify()</a> . If not specified, must be supplied in each layer added to the plot.
mapping	Default list of aesthetic mappings to use for plot. If not specified, must be supplied in each layer added to the plot.
...	additional arguments passed through to <a href="#">ggplot</a>
environment	<b>[Deprecated]</b> Used prior to tidy evaluation.

**Value**

`ggtern(...)` returns an object of class `ggplot`.

**Author(s)**

Nicholas Hamilton

**See Also**

For an introduction to the ggtern package, (including many examples), click [HERE](#).

**Examples**

```
ggtern(data=data.frame(x=1,y=1,z=1),aes(x,y,z)) + geom_point()
```

---

ggtern\_labels

---

*Change Axis labels and legend titles*


---

**Description**

New label modification functions, equivalent to the original functions in ggplot2 ([xlab](#) and [ylab](#)) however for the new axes used in the ggtern package

**Usage**

```
Tlab(label, labelarrow = label)
```

```
Llab(label, labelarrow = label)
```

```
Rlab(label, labelarrow = label)
```

```
Wlab(label)
```

```
zlab(label)
```

```
Tarrowlab(label)
```

```
Larrowlab(label)
```

```
Rarrowlab(label)
```

**Arguments**

label	the desired label
labelarrow	the desired label, if different to label, for the markers along the procession arrows

**Details**

Tlab and [xlab](#) are equivalent (when T='x' in the [coord\\_tern](#) definition), as is Llab and [ylab](#) (when L='y'), and Rlab and zlab (when R='z'), for other assignments when coord\_tern is defined, the equivalence is not the case, however, if T='XXX', then Tlab will be the same as XXXlab (where XXX can be substituted for 'x', 'y' or 'z', and likewise for Llab and Rlab).

zlab is new to ggtern, but is intended to be an analogous to xlab and ylab as per the definitions in ggplot2.

**Arrow Label**

Tarrowlab, Larrowlab and Rarrowlab permits setting a different label to the apex labels.

### Arrow Label Suffix

Wlab changes the ternary arrow suffix (ie atomic percent, weight percent etc) when the ternary arrows are enabled (see [theme\\_showarrows](#) and [weight\\_percent](#))

### Precedence

AAAlab takes precedence over BBBlab (where AAA represents T, L or R and BBB represents x, y or z)

### Use of Expressions

Expressions can be used in the labels, in the event that the user wishes to render formula, subscripts or superscripts, see the last example below.

### Creation of Aliasses

Aliasses exist for Tlab, Llab, Rlab and Wlab, which are tlab, llab, rlab and wlab. These aliases produce an identical result, and are there for convenience (as opposed to having an error thrown) in the event that the user forgets to use an upper-case letter.

Arguments for these functions can be provided as a [character](#) or [expression](#), although other values can be inputed (such as, for example, scalar [numeric](#) or [logical](#)). ggtern also imports the [latex2exp](#) package, and these formats can be parsed too.

### Author(s)

Nicholas Hamilton

### See Also

ggplot2 [labs](#)

### Examples

```
data(Feldspar)
plot <- ggtern(data=Feldspar,aes(Ab,An,Or)) + geom_point() +
  xlab("ABC") + ylab("DEF") + zlab("GHI")

#Alternatives, and Arrow Label
plot + Tlab("TOP") + Llab("LHS") + Rlab("RHS") +
  Tarrowlab("Top Arrow Label") + Larrowlab("Left Arrow Label") + Rarrowlab("Right Arrow Label") +
  theme_showarrows() + Wlab("WEIGHT")

#Demonstrate the use of the latex2exp integration, and seperate arrow labels.
ggtern(data=Feldspar,aes(x=Ab,y=An,z=Or)) +
labs( x      = "NaAlSi_30_8",
      xarrow = "Albite, NaAlSi_30_8",
      y      = "(Na,K)AlSi_30_8",
      yarrow = "Anorthite (Na,K)AlSi_30_8",
      z      = "KAlSi_30_8",
      zarrow = "Orthoclase KAlSi_30_8") +
```

```
theme_latex(TRUE) +
geom_point() +
theme_showarrows() +
theme_clockwise() +
weight_percent()
```

---

ggtern\_labels\_arrow\_suffix

*Atomic, Weight or Custom Percentage Suffix*


---

## Description

By default there are no suffixes behind the arrow label marker (the arrow up next to the ternary axes), and these functions appends to the set of arrow labels, a value to indicate the nature of the scale.

percent\_weight adds 'Wt. %' to the arrow marker label as a suffix

weight\_percent is an alias for percent\_weight()

percent\_atomic adds 'At. %' to the arrow marker label as a suffix

atomic\_percent is an alias for percent\_atomic()

percent\_custom adds a custom suffix to the arrow label marker.

custom\_percent is an alias for percent\_custom()

## Usage

```
percent_weight()
```

```
weight_percent()
```

```
percent_atomic()
```

```
atomic_percent()
```

```
percent_custom(x)
```

```
custom_percent(x)
```

## Arguments

x                      the custom suffix

## Details

These are convenience wrappers to `labs(W="XYZ")`.

## Author(s)

Nicholas Hamilton

## See Also

Convenience functions for [T](#), [L](#), [R](#), [W](#) labels

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ggtern\_package

*Ternary Diagrams in R*

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## Description

Ternary diagrams are used frequently in a number of disciplines to graph compositional features for mixtures of three different elements or compounds. It is possible to represent a coordinate system having three (3) degrees of freedom, in 2D space, since the third dimension is linear and depends only on the other two.

The ggtern package is based on (extends) the very popular [ggplot2](#) package, which is an implementation of Wilkinsons "The Grammar of Graphics", and, makes provision for a highly methodical construction process for the development of meaningful (graphical) data representations. Of course, the above book by Wilkinson outlines the *theory*, whilst Hadley Wickhams [ggplot2](#) implementation is where much of the magic happens, and, an ideal base-platform for the ggtern package.

In this document, some of the main features are highlighted, however, current examples (and corresponding outputs) can be viewed at <http://ggtern.com>

## ggtern Constructor

Plots in ggtern are instigated via the default constructor: `ggtern(...)`, for additional information, click [HERE](#):

## ggtern Ternary Coordinate System

The foundation of this package, is the ternary coordinate system, which can be produced with the `coord_tern(...)` command and added to an existing ggplot object. The `ggtern(...)` constructor adds the `coord_tern(...)` coordinate system by default. For further information on the `coord_tern(...)` coordinate system, click [HERE](#).

## ggtern Valid Geometries

ggplot2, using the [grid](#) and [proto](#) architectures, makes provision for a many number of geometries to be added progressively in 'layers' to a given base plot. Due to the nature of the ternary coordinate system, some of the geometries which are available in ggplot2, are **not relevant** (or won't function) with ternary plots and as such, a limited number of 'approved' geometries can be used. Click [HERE](#) for the full list of approved geometries.

Notably, ggtern includes novel geometries not available to ggplot2 which include:

1. [Confidence Intervals via the Mahalanobis Distance](#)
2. [Ternary Errorbars](#)
3. [Ternary Constant-Lines](#)



### ggtern Handling Non-Approved Geometries

If a geometric layer is added that is **NOT** contained in the approved [list](#), **IT WILL BE STRIPPED / IGNORED** from the ternary diagram when rendering takes place (notifying the user to such effect). The reason for this is that subtle 'patches' have been applied, which are mainly to do with the transformation procedures when incorporating a 'third' dimension. **NB:** In the future, others may be made available once patched.

### ggtern New Theme Elements and Hierarchies

ggtern implements many new theme elements and hierarchies which can be tailored on a case-by-case basis. The full list of new elements can be provided [HERE](#).

### ggtern Theme Element Convenience Functions

ggtern has made available a number of convenience functions, for rapid tweaking of common theme elements, for a comprehensive list, see [HERE](#).

### ggtern Modification to Required Aesthetics

Each geometry has a pre-determined set of **required** aesthetics. These have been modified such that where x and y were previously required, now an additional z aesthetic is required (geom\_segment now requires z and zend). This is made possible without affecting the standard ggplot2 behaviour because ggtern distinguishes between [ggplot2](#) and ggtern objects, distinguished by the presence of the coord\_tern(...) coordinate system.

### ggtern Provided Datasets

ggtern ships with a number of datasets, including:

1. [Elkin and Groves Feldspar Data](#)
2. [USDA Textural Classification Data](#)
3. [Grantham and Valbel Rock Fragment Data](#)

### Author(s)

Nicholas Hamilton

### References

To cite this package, please use the following:

Hamilton NE and Ferry M (2018). "ggtern: Ternary Diagrams Using ggplot2." Journal of Statistical Software, Code Snippets, 87(3), pp. 1-17. doi: 10.18637/jss.v087.c03 (URL: <http://doi.org/10.18637/jss.v087.c03>)

A bibtex entry can be obtained by executing the following command: citation('ggtern')

## Examples

```
##-----
## Basic Usage
##-----
df = data.frame(x = runif(50),
                y = runif(50),
                z = runif(50),
                Value = runif(50,1,10),
                Group = as.factor(round(runif(50,1,2))))
ggtern(data=df,aes(x,y,z,color=Group)) +
  theme_rgbw() +
  geom_point() + geom_path() +
  labs(x="X",y="Y",z="Z",title="Title")
```

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ggtern\_themes

*ggtern themes*


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## Description

Themes set the general aspect of the plot such as the colour of the background, gridlines, the size and colour of fonts.

## Usage

```
theme_ggtern(base_size = 11, base_family = "")
theme_gray(base_size = 11, base_family = "")
theme_bw(base_size = 12, base_family = "")
theme_linedraw(base_size = 12, base_family = "")
theme_light(base_size = 12, base_family = "")
theme_minimal(base_size = 12, base_family = "")
theme_classic(base_size = 12, base_family = "")
theme_dark(base_size = 12, base_family = "")
theme_void(base_size = 12, base_family = "")
theme_darker(base_size = 12, base_family = "")
theme_custom(
  base_size = 12,
```

```

    base_family = "",
    tern.plot.background = NULL,
    tern.panel.background = NULL,
    col.T = "black",
    col.L = "black",
    col.R = "black",
    col.grid.minor = "white"
  )

  theme_rgbw(base_size = 12, base_family = "")

  theme_rgbg(base_size = 12, base_family = "")

  theme_matrix(base_size = 12, base_family = "")

  theme_tropical(base_size = 12, base_family = "")

  theme_bluedark(base_size = 12, base_family = "")

  theme_bluelight(base_size = 12, base_family = "")

  theme_bvbw(base_size = 12, base_family = "")

  theme_bvbg(base_size = 12, base_family = "")

```

### Arguments

<code>base_size</code>	base font size
<code>base_family</code>	base font family
<code>tern.plot.background</code>	colour of background colour to plot area
<code>tern.panel.background</code>	colour of panel background of plot area
<code>col.T</code>	colour of top axis, ticks labels and major gridlines
<code>col.L</code>	colour of left axis, ticks, labels and major gridlines
<code>col.R</code>	colour of right axis, ticks, labels and major gridlines
<code>col.grid.minor</code>	the colour of the minor grid

`theme_custom` is a convenience function to allow the user to control the basic theme colours very easily.

### Details

`theme_gray` The signature ggplot2 theme with a grey background and white gridlines, designed to put the data forward yet make comparisons easy.

`theme_bw` The classic dark-on-light ggplot2 theme. May work better for presentations displayed with a projector.

**theme\_linedraw** A theme with only black lines of various widths on white backgrounds, reminiscent of a line drawings. Serves a purpose similar to **theme\_bw**. Note that this theme has some very thin lines ( $\ll 1$  pt) which some journals may refuse.

**theme\_light** A theme similar to **theme\_linedraw** but with light grey lines and axes, to direct more attention towards the data.

**theme\_dark** The dark cousin of **theme\_light**, with similar line sizes but a dark background. Useful to make thin coloured lines pop out.

**theme\_darker** A darker cousin to **theme\_dark**, with a dark panel background.

**theme\_minimal** A minimalistic theme with no background annotations.

**theme\_classic** A classic-looking theme, with x and y axis lines and no gridlines.

**theme\_rgbw** A theme with white background, red, green and blue axes and gridlines

**theme\_rgbg** A theme with grey background, red, green and blue axes and gridlines

**theme\_void** A completely empty theme.

**theme\_custom** Theme with custom basic colours

**theme\_matrix** Theme with very dark background and bright green features

**theme\_tropical** Theme with tropical colours

**theme\_bluelight** A blue theme with light background and dark features

**theme\_bluedark** A blue theme with dark background and light features

**theme\_bvbw** A black/vermillion/blue theme with white background, for colorblind sensitive readers, see references.

**theme\_bvbg** A black/vermillion/blue theme with grey background, for colorblind sensitive readers, see references.

## Author(s)

Nicholas Hamilton

## References

Okabe, Masataka, and Kei Ito. "How to make figures and presentations that are friendly to color blind people." University of Tokyo (2002). <http://jfly.iam.u-tokyo.ac.jp/color/>

## Examples

```
#Create a list of the theme suffixes
themesOrg = c('gray','bw','linedraw','light',
              'dark','minimal','classic','void')
themesNew = c('custom','darker','rgbw','rgb','tropical',
              'matrix','bluelight','bluedark','bvbw','bvbg')

#Iterate over all the suffixes, creating a list of plots
plotThemes = function(themes){
  grobs = lapply(themes,function(x){
    thmName = sprintf("theme_%s",x)
    thm = do.call(thmName,args=list(base_size=9))
```

```

        df = data.frame(label=thmName)
        ggtern(df) + facet_wrap(~label) + thm
    })
    grobs
}

#Arrange the Original Themes
grid.arrange(grobs=plotThemes(themesOrg),top = "Collection of Themes (Original)")

#Arrange the New Themes
grid.arrange(grobs=plotThemes(themesNew),top = "Collection of Themes (New Themes)")

```

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labels\_tern

*Generate Axis Labels*


---

## Description

Calculates the Labels for Major or Minor Gridlines based on the input limits.

## Usage

```

labels_tern(
  limits = c(0, 1),
  breaks = breaks_tern(limits),
  format = "%g",
  factor = 100
)

```

## Arguments

limits	the scale limits
breaks	numeric denoting the breaks to produce corresponding labels
format	the formatting string to be passed through to the <a href="#">sprintf</a> function
factor	the multiplicative factor

## Author(s)

Nicholas Hamilton

## Examples

```

labels_tern()
labels_tern(limits = c(0,.5))

```

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label_formatter	label_formatter is a function that formats / parses labels for use in the grid.
-----------------	---

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### Description

label\_formatter is a function that formats / parses labels for use in the grid.

### Usage

```
label_formatter(label, ...)
```

### Arguments

label	character label
...	additional arguments

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mahalanobis_distance	<i>Mahalanobis Distance</i>
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### Description

Modified version of the code provided in the [drawMahal](#) package

### Usage

```
mahalanobis_distance(
  x,
  x.mean,
  x.cov,
  whichlines = c(0.975, 0.9, 0.75),
  m = 360
)
```

### Arguments

x	data
x.mean	mean value
x.cov	coveriance value
whichlines	the confidence values
m	the number of values to return for each line

### Value

list containing mdX and mdY values.

**Author(s)**

Nicholas Hamilton

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`position_jitter_tern`    *Jitter Ternary Points*

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**Description**

Jitter ternary points to avoid overplotting.

**Usage**

```
position_jitter_tern(x = NULL, y = NULL, z = NULL)
```

**Arguments**

`x, y, z`                      amount of positional jitter

**Author(s)**

Nicholas Hamilton

**See Also**

Other position adjustments: [position\\_nudge\\_tern\(\)](#)

---

`position_nudge_tern`    *Nudge Ternary Points.*

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**Description**

This is useful if you want to nudge labels a little ways from their points, input data will normalised to sum to unity before applying the particular nudge, so the nudge variables should be as a fraction ie (0,1)

**Usage**

```
position_nudge_tern(x = 0, y = 0, z = 0)
```

**Arguments**

`x, y, z`                      Amount of compositions to nudge

**Author(s)**

Nicholas Hamilton

See Also

Other position adjustments: [position\\_jitter\\_tern\(\)](#)

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predictdf2d	<i>Prediction data frame</i>
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Description

Get predictions with standard errors into data frame

Usage

```
predictdf2d(model, xseq, yseq)
```

Arguments

model	the model to predict
xseq, yseq	the x and y values

---

scale_X_continuous	<i>Ternary Position Scales</i>
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Description

Define the ternary continuous position scales (T, L & R).

Usage

```
scale_T_continuous(  
  name = waiver(),  
  limits = NULL,  
  breaks = waiver(),  
  minor_breaks = waiver(),  
  labels = waiver(),  
  ...  
)  
  
scale_L_continuous(  
  name = waiver(),  
  limits = NULL,  
  breaks = waiver(),  
  minor_breaks = waiver(),  
  labels = waiver(),  
  ...  
)
```



```

scale_R_continuous(
  name = waiver(),
  limits = NULL,
  breaks = waiver(),
  minor_breaks = waiver(),
  labels = waiver(),
  ...
)

```

## Arguments

name	The name of the scale. Used as the axis or legend title. If <code>waiver()</code> , the default, the name of the scale is taken from the first mapping used for that aesthetic. If <code>NULL</code> , the legend title will be omitted.
limits	One of: <ul style="list-style-type: none"> <li>• <code>NULL</code> to use the default scale range</li> <li>• A numeric vector of length two providing limits of the scale. Use <code>NA</code> to refer to the existing minimum or maximum</li> <li>• A function that accepts the existing (automatic) limits and returns new limits. Also accepts rlang <a href="#">lambda</a> function notation. Note that setting limits on positional scales will <b>remove</b> data outside of the limits. If the purpose is to zoom, use the limit argument in the coordinate system (see <a href="#">coord_cartesian()</a>).</li> </ul>
breaks	One of: <ul style="list-style-type: none"> <li>• <code>NULL</code> for no breaks</li> <li>• <code>waiver()</code> for the default breaks computed by the <a href="#">transformation object</a></li> <li>• A numeric vector of positions</li> <li>• A function that takes the limits as input and returns breaks as output (e.g., a function returned by <a href="#">scales::extended_breaks()</a>). Note that for position scales, limits are provided after scale expansion. Also accepts rlang <a href="#">lambda</a> function notation.</li> </ul>
minor_breaks	One of: <ul style="list-style-type: none"> <li>• <code>NULL</code> for no minor breaks</li> <li>• <code>waiver()</code> for the default breaks (none for discrete, one minor break between each major break for continuous)</li> <li>• A numeric vector of positions</li> <li>• A function that given the limits returns a vector of minor breaks. Also accepts rlang <a href="#">lambda</a> function notation. When the function has two arguments, it will be given the limits and major break positions.</li> </ul>
labels	One of the options below. Please note that when <code>labels</code> is a vector, it is highly recommended to also set the <code>breaks</code> argument as a vector to protect against unintended mismatches. <ul style="list-style-type: none"> <li>• <code>NULL</code> for no labels</li> <li>• <code>waiver()</code> for the default labels computed by the transformation object</li> </ul>

- A character vector giving labels (must be same length as breaks)
- An expression vector (must be the same length as breaks). See `?plotmath` for details.
- A function that takes the breaks as input and returns labels as output. Also accepts `rlang` [lambda](#) function notation.

... not used

### Author(s)

Nicholas Hamilton

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strip_unapproved	<i>Strip Unapproved Layers</i>
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### Description

`strip_unapproved` is an internal function which essentially 'deletes' layers from the current ternary plot in the event that such layers are not one of the approved layers. For a layer to be approved, it must use an approved geometry, and also an approved stat. Refer to [approved\\_layers](#) for the current list of approved geometries and stats

### Usage

```
strip_unapproved(layers)
```

### Arguments

`layers` list of the layers to strip unapproved layers from.

### Value

`strip_unapproved` returns a list of approved layers (may be empty if none are approved).

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ternary_transformation	<i>Ternary / Cartesian Transformation</i>
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---

### Description

Functions to transform data from the ternary to cartesian spaces and vice-versa.

### Usage

```
t1r2xy(data, coord, ..., inverse = FALSE, scale = TRUE, drop = FALSE)
```

```
xy2t1r(data, coord, ..., inverse = FALSE, scale = TRUE)
```

Arguments

data	data.frame containing columns as required by the coordinate system. Data will be scaled so that the rows sum to unity, in the event that the user has provided data that does not.
coord	Coordinate system object, inheriting the <a href="#">CoordTern</a> class, error will be thrown if a different coordinate system is sent to this method
...	not used
inverse	logical if we are doing a forward (FALSE) or reverse (TRUE) transformation
scale	logical as to whether the transformed coordinates are scaled (or reverse scaled in the case of inverse transformation) according to the training routine defined in the coordinate system.
drop	drop all non columns which are not involved in the transformation

Details

tlr2xy transforms from the ternary to cartesian spaces, an inverse transformation transforms between cartesian to ternary spaces

xy2tlr transforms from the cartesian to ternary spaces, an inverse transformation transforms between ternary to cartesian spaces, it is the reciprocal to [tlr2xy](#), therefore an inverse transformation in [xy2tlr](#) function is the same as the forward transformation in [tlr2xy](#)

Author(s)

Nicholas Hamilton

Examples

```
data(Feldspar)
dfm = plyr::rename(Feldspar,c("Ab"="x","An"="y","Or"="z"))
crd = coord_tern()
fwd = tlr2xy(dfm,crd)
rev = tlr2xy(fwd,crd,inverse = TRUE)
```

---

tern_limits	<i>Restrict Ternary Limits</i>
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Description

tern\_limits (or its aliases) appends new T, L and R ternary continuous scales, where the maximum scale value is specified, and, where the minimums for each are solved.

Usage

```
tern_limit(T = 1, L = 1, R = 1, ...)

limit_tern(...)
```

**Arguments**

T, L, R            numeric value (scalar) of the maximum T,L,R species limit for each scale respectively

...                other arguments to pass to ALL of scale\_X\_continuous (X = T, L, R)

**Details**

The contra value (ie minimum value) for the T, L and R species is solved using linear equations, therefore, if the solution is degenerate, or, the solution results in a zero range in either of the proposed scales, then a warning message will be reported and an empty list returned. Note that `limits_tern(...)`, `limit_tern(...)` and `tern_limit(...)` are all aliases for the main function, `tern_limits(...)` and can be used interchangeably.

**Value**

Either an empty list (when no solution can be found), or a list containing one of each of `scale_X_continuous` (X = T, L, R)

**Author(s)**

Nicholas Hamilton

**See Also**

[scale\\_T\\_continuous](#), [scale\\_L\\_continuous](#) and [scale\\_R\\_continuous](#)

**Examples**

```
#Display a non-zoomed and zoomed plot side by side
data(Feldspar)
df.lims = data.frame(Ab = c(1,.25,.25),
                     An = c(0,.75,.00),
                     Or = c(0,.00,.75))

#Build the non-zoomed plot
A = ggtern(Feldspar,aes(Ab,An,Or)) +
  stat_density_tern(geom='polygon',aes(fill=..level..,alpha=..level..)) +
  geom_point() +
  geom_mask() +
  geom_polygon(data=df.lims,color='red',alpha=0,size=0.5) +
  guides(color='none',fill='none',alpha='none') +
  labs(title = "Non-Zoomed")

#Build the zoomed plot
B = A +
  tern_limits(T=max(df.lims$An), L=max(df.lims$Ab), R=max(df.lims$Or)) +
  labs(title = "Zoomed")

#Arrange the above plots side by side for illustration
grid.arrange(A,B,ncol=2,top="Demonstration of Limiting Region")
```

---

theme	<i>Modify components of a theme</i>
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**Description**

Custom theme elements for ggtern

**Arguments**

tern.axis.arrow	Base Arrow Line ('element_line'; inherits from 'axis.line')
tern.axis.arrow.T	Arrow Line for TOP Axis ('element_line'; inherits from 'tern.axis.arrow')
tern.axis.arrow.L	Arrow Line for LHS Axis ('element_line'; inherits from 'tern.axis.arrow')
tern.axis.arrow.R	Arrow Line for RHS Axis ('element_line'; inherits from 'tern.axis.arrow')
tern.axis.arrow.text	Base Arrow Label ('element_text'; inherits from 'tern.axis.text')
tern.axis.arrow.text.T	Arrow Label on TOP Axis ('element_text'; inherits from 'tern.axis.arrow.text')
tern.axis.arrow.text.L	Arrow Label on LHS Axis ('element_text'; inherits from 'tern.axis.arrow.text')
tern.axis.arrow.text.R	Arrow Label on RHS Axis ('element_text'; inherits from 'tern.axis.arrow.text')
tern.axis.arrow.start	Proportion of Axis when Arrow Starts ('numeric')
tern.axis.arrow.finish	Proportion of Axis when Arrow Finishes ('numeric')
tern.axis.arrow.sep	Arrows Seperation from Axis ('numeric')
tern.axis.arrow.show	Arrows Show or Hide ('logical')
tern.axis.clockwise	Clockwise or Anticlockwise Precession ('logical')
tern.axis.vshift	Amount to nudge the plot vertically ('numeric')
tern.axis.hshift	Amount to nudge the plot horizontally ('numeric')
tern.axis.line.ontop	Bring Axis Borders on Top of Everything (Deprecated) ('logical')
tern.axis.line	Base Line ('element_line'; inherits from 'axis.line')
tern.axis.line.T	Line for TOP Axis ('element_line'; inherits from 'tern.axis.line')

```

tern.axis.line.L
    Line for LHS Axis ('element_line'; inherits from 'tern.axis.line')
tern.axis.line.R
    Line for RHS Axis ('element_line'; inherits from 'tern.axis.line')
tern.axis.text Base Text ('element_text'; inherits from 'axis.text')
tern.axis.text.T
    Text for TOP Axis ('element_text'; inherits from 'tern.axis.text')
tern.axis.text.L
    Text for LHS Axis ('element_text'; inherits from 'tern.axis.text')
tern.axis.text.R
    Text for RHS Axis ('element_text'; inherits from 'tern.axis.text')
tern.axis.text.show
    Axis Labels Show or Hide ('logical')
tern.axis.ticks
    Base Ticks ('element_line'; inherits from 'axis.ticks')
tern.axis.ticks.length.major
    Ticks Major Ticklength ('unit')
tern.axis.ticks.length.minor
    Ticks Minor Ticklength ('unit')
tern.axis.ticks.major
    Base Major Ticks ('element_line'; inherits from 'tern.axis.ticks')
tern.axis.ticks.major.T
    Base Major Ticks for TOP Axis ('element_line'; inherits from 'tern.axis.ticks.major')
tern.axis.ticks.major.L
    Base Major Ticks for LHS Axis ('element_line'; inherits from 'tern.axis.ticks.major')
tern.axis.ticks.major.R
    Base Major Ticks for RHS Axis ('element_line'; inherits from 'tern.axis.ticks.major')
tern.axis.ticks.minor
    Base Minor Ticks ('element_line'; inherits from 'tern.axis.ticks')
tern.axis.ticks.minor.T
    Base Minor Ticks for TOP Axis ('element_line'; inherits from 'tern.axis.ticks.minor')
tern.axis.ticks.minor.L
    Base Minor Ticks for LHS Axis ('element_line'; inherits from 'tern.axis.ticks.minor')
tern.axis.ticks.minor.R
    Base Minor Ticks for RHS Axis ('element_line'; inherits from 'tern.axis.ticks.minor')
tern.axis.ticks.outside
    Ticks Outside or Inside ('logical')
tern.axis.ticks.primary.show
    Ticks Show Primary ('logical')
tern.axis.ticks.secondary.show
    Ticks Show Secondary ('logical')
tern.axis.title
    Base Apex Title ('element_text'; inherits from 'axis.title')
tern.axis.title.T
    Apex Title for TOP Axis ('element_text'; inherits from 'tern.axis.title')

```

<code>tern.axis.title.L</code>	Apex Title for LHS Axis ('element_text'; inherits from 'tern.axis.title')
<code>tern.axis.title.R</code>	Apex Title for RHS Axis ('element_text'; inherits from 'tern.axis.title')
<code>tern.axis.title.show</code>	Apex Titles Show or Hide ('logical')
<code>tern.panel.expand</code>	The amount to expand the ternary plotting panel, in ratio to npc units ('numeric')
<code>tern.panel.grid.major</code>	Base Major Gridline ('element_line'; inherits from 'panel.grid.major')
<code>tern.panel.grid.major.T</code>	Major Gridline for TOP Axis ('element_line'; inherits from 'tern.panel.grid.major')
<code>tern.panel.grid.major.L</code>	Major Gridline for LHS Axis ('element_line'; inherits from 'tern.panel.grid.major')
<code>tern.panel.grid.major.R</code>	Major Gridline for RHS Axis ('element_line'; inherits from 'tern.panel.grid.major')
<code>tern.panel.grid.major.show</code>	Show or Hide Major Gridline ('logical')
<code>tern.panel.grid.minor</code>	Base Minor Gridline ('element_line'; inherits from 'panel.grid.minor')
<code>tern.panel.grid.minor.T</code>	Minor Gridline for TOP Axis ('element_line'; inherits from 'tern.panel.grid.minor')
<code>tern.panel.grid.minor.L</code>	Minor Gridline for LHS Axis ('element_line'; inherits from 'tern.panel.grid.minor')
<code>tern.panel.grid.minor.R</code>	Minor Gridline for RHS Axis ('element_line'; inherits from 'tern.panel.grid.minor')
<code>tern.panel.grid.minor.show</code>	Show or Hide Minor Gridline ('logical')
<code>tern.panel.grid.ontop</code>	Bring grids, axis and axis labels on top of everything else ('logical')
<code>tern.panel.mask.show</code>	Show or Hide the Clipping Mask ('logical')
<code>tern.panel.rotate</code>	The amount to rotate the ternary diagram in degrees ('numeric')
<code>tern.plot.background</code>	Background of Ternary Clipping Area** ('element_rect'; inherits from 'plot.background')
<code>tern.plot.latex</code>	Whether to parse characters as latex commands ('logical')

## Details

Modify components of a theme (ggtern version)

Use `'theme()'` to modify individual components of a theme, allowing you to control the appearance of all non-data components of the plot. `'theme()'` only affects a single plot: see `[theme_update()]` if you want modify the active theme, to affect all subsequent plots.

### Theme inheritance

Theme elements inherit properties from other theme elements. For example, 'axis.title.x' inherits from 'axis.title', which in turn inherits from 'text'. All text elements inherit directly or indirectly from 'text'; all lines inherit from 'line', and all rectangular objects inherit from 'rect'. This means that you can modify the appearance of multiple elements by setting a single high-level component.

### Author(s)

Nicholas Hamilton

### See Also

[theme](#)

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theme\_arrowlength

*Change the Length of the Ternary Arrows*

---

### Description

A set of convenience functions to rapidly change the length of the ternary arrows, the convenience functions include presets (short, normal, long), or makes provision for the user to specify custom fractional starting and ending values relative to the size of the ternary axis. In the event that the user elects to specify the values via the theme\_arrowcustomlength (or its aliases), then the user can specify a single scalar value which apply to all three (3) arrows, or, alternatively, can provide a numeric vector of length three (3), one for each arrow respectively.

### Usage

```
theme_arrowcustomlength(
  start = getOption("tern.arrow.start"),
  finish = getOption("tern.arrow.finish")
)

theme_arrowlength(
  start = getOption("tern.arrow.start"),
  finish = getOption("tern.arrow.finish")
)

theme_arrowsmall()

theme_arrowshort()

theme_arrownormal()

theme_arrowdefault()

theme_arrowlarge()
```



```
theme_arrowlong()
```

### Arguments

start	a numeric scalar, or numeric vector of length three (3), representing the fractional [0,1] position along the axis where the arrow/s should START.
finish	a numeric scalar, or numeric vector of length three (3), representing the fractional [0,1] position along the axis where the arrow/s should FINISH.

### Details

If the ternary arrows are switched OFF (via the [theme\\_hidearrows](#) command, or the `theme(tern.axis.arrow.show=FALSE)` theme element), then under such circumstance, these convenience functions will turn ON the ternary arrows, essentially running [theme\\_showarrows](#) or `theme(tern.axis.arrow.show=TRUE)`

If for some reason, the start and finish arguments are identical, then the ternary arrows will be switched OFF, tantamount to running the [theme\\_hidearrows](#) convenience function.

### Custom Length

`theme_arrowcustomlength` or `theme_arrowlength` (alias) sets the ternary arrow lengths to values as specified by the user, occupying a length between the values as specified by the start and finish arguments (fractions) relative to the length of the ternary axis.

### Short Arrow Length

`theme_arrowsmall` or `theme_arrowshort` (alias) reduces the ternary arrows to short arrows, occupying a length between **0.4** and **0.6** of the length of the ternary axis

### Normal/Default Arrow Length

`theme_arrownormal` or `theme_arrowdefault` (alias) reduces the ternary arrows to normally sized arrows, occupying a length between `getOption("tern.arrow.start")` and `getOption("tern.arrow.finish")` global option values, whatever they may be.

### Long Arrow Length

`theme_arrowlarge` or `theme_arrowlong` (alias) increases the ternary arrows to long arrows occupying a length between **0.2** and **0.8** of the length of the ternary axis

### Author(s)

Nicholas Hamilton

### See Also

`theme_arrowbaseline` and `theme(tern.axis.arrow.sep=X)` for methods to adjust the separation distance of the ternary arrows from the ternary axes.

**Examples**

```
#Create base plot
plot <- ggtern(data=data.frame(x=1,y=1,z=1),aes(x,y,z)) + geom_point()

#Pre-Specified Values
plot + theme_arrowsmall()

## Alternatives, Uncomment lines below
plot + theme_arrownormal()
plot + theme_arrowlarge()
plot + theme_arrowcustomlength(.1,.8)
plot + theme_arrowlength(start=c(.1,.25,.4),finish=c(.9,.75,.6))
```

---

theme_bordersontop	<i>Render Borders on Top</i>
--------------------	------------------------------

---

**Description**

Convenience functions to render the axis border lines on top (or bottom) of the other layers. By default the borders are rendered in the background (bottom)

**Usage**

```
theme_bordersontop()

theme_bordersonbottom()
```

**Author(s)**

Nicholas Hamilton

---

theme_clockwise	<i>Direction of Ternary Rotation</i>
-----------------	--------------------------------------

---

**Description**

theme\_clockwise, theme\_anticlockwise (or their aliases) are function that instructs the axes precession to be clockwise or anticlockwise respectively.

**Usage**

```
theme_clockwise()

theme_anticlockwise()

theme_counterclockwise()
```

**Details**

If the `tern.axis.arrow.show` value is `FALSE`, these functions will set it to `TRUE`.

**Author(s)**

Nicholas Hamilton

---

theme_complete	<i>List of Available Themes</i>
----------------	---------------------------------

---

**Description**

ggtern ships with a number of complete themes, summarized as follows. These themes combine the base themes available to ggplot2 and a number of NEW themes, which are unique to ggtern.

**Black and White Theme:** `theme_bw(...)`  
**Minimal Theme:** `theme_minimal(...)`  
**Classic Theme:** `theme_classic(...)`  
**Gray and White Theme:** `theme_gray(...)`  
**Red, Green, Blue and White Theme:** `theme_rgbw(...)`  
**Red, Green, Blue and Gray Theme:** `theme_rgbg(...)`  
**Dark Theme:** `theme_dark(...)`  
**Darker Theme:** `theme_darker(...)`  
**Light Theme:** `theme_light(...)`  
**Theme with Only Black Lines:** `theme_linedraw(...)`  
**Matrix Theme:** `theme_matrix(...)`  
**Tropical Theme:** `theme_tropical(...)`  
**BlueLight Theme:** `theme_bluelight(...)`  
**BlueDark Theme:** `theme_bluedark(...)`  
**Black Vermillion Blue Theme (White Background):** `theme_bvbw(...)`  
**Black Vermillion Blue Theme (Grey Background):** `theme_bvbg(...)`

**Author(s)**

Nicholas Hamilton

**See Also**

[ggtern\\_themes](#)

---

`theme_convenience_functions`*Theme Convenience Functions*

---

## Description

ggtern has made available a number of convenience functions for rapid tweaking of the various theme elements, for a full list of the available theme elements which can be manually modified, see [HERE](#).

## Convenience Functions

Some of the Convenience functions that ship with ggtern, to assist in the rapid modification of key theme elements:

- [Show/Hide Axis Titles](#)
- [Show/Hide Arrows](#)
- [Show/Hide Grids](#)
- [Show/Hide Axis Ticklabels](#)
- [Show/Hide Primary/Secondary Ticks](#)
- [Ticks Inside or Outside of the Main Plot Area](#)
- [Set Length of arrows](#)
- [Clockwise/Anticlockwise Axis Precession](#)
- [Rotate the plot by X degrees or radians](#)
- [Create a mesh of 'n' Major/Minor gridlines](#)
- [Enable/Disable parsing of labels according to latex markup](#)
- [Turn off the clipping mask](#)
- [Atomic or Weight Percent Arrow Label Suffix.](#)

## Manual Modification

For manual modification on a per-element basis:

- [Ternary Theme Elements](#)

## Default Themes

Default (complete) themes which ship with ggtern:

- [Complete Themes](#)

## Examples

```
#Load data and create the base plot.
plot <- ggtern() + theme_bw() +
  theme(tern.axis.ticks.length.major=rel(1.0),
        tern.axis.ticks.length.minor=rel(0.5))
plot

#Show Arrows
last_plot() + theme_showarrows()

#Major/Minor Grids?
last_plot() + theme_nogrid_minor()
last_plot() + theme_nogrid_major()
last_plot() + theme_showgrid()

#Clockwise/Anticlockwise Precession
last_plot() + theme_clockwise()

#Ticks Inside or Outside
last_plot() + theme_ticksinside()

#Show/Hide BOTH Primary and Secondary Ticks
last_plot() + theme_showticks()
last_plot() + theme_hideticks()

#Show/Hide EITHER Primary OR Secondary Ticks.
last_plot() + theme_showprimary() + theme_hidessecondary()
last_plot() + theme_hideprimary() + theme_showsecondary()

#Atomic / Weight Percent
last_plot() + theme_showarrows() + atomic_percent() #+weight_percent()
last_plot() + theme_showarrows() + custom_percent("Atomic Percent")

#Rotation
last_plot() + theme_rotate(60)
```

---

 theme\_elements

*New Theme Elements*


---

## Description

ggtern creates many new theme elements and inheritances, the following is an outline:

## Details

Theme elements can inherit properties from other theme elements. For example, `axis.title.x` inherits from `axis.title`, which in turn inherits from `text`. All text elements inherit directly or indirectly from `text`; all lines inherit from `line`, and all rectangular objects inherit from `rect`.

Modifying the newly created items requires the same procedures as introduced in the [ggplot2 theme](#) documentation. Some convenience functions have been also newly created, proceed to [theme\\_convenience\\_functions](#) for additional information.

### New/Additional Inheritance Structures

**\*\* NB:** `tern.panel.background`, whilst the ternary area is 'triangular' per-se, [element\\_rect](#) has been used, as it actually holds NO information regarding the geometry (width, height), only fill, color, size and linetype border (ie the style of how it will be rendered).

### Author(s)

Nicholas Hamilton

---

theme_gridson_top	<i>Render Grids on Top</i>
-------------------	----------------------------

---

### Description

Convenience function to render the major and minor grids on top (or bottom) of the other layers. By default the grids are rendered in the background (bottom)

### Usage

```
theme_gridson_top()

theme_gridson_bottom()
```

### Author(s)

Nicholas Hamilton

---

theme_latex	<i>Parse Labels w Latex Markup</i>
-------------	------------------------------------

---

### Description

A series of convenience functions that either enable or disable the use of the [latex2exp](#) package for parsing the various text elements using the [TeX](#) method. In many cases, by turning the latex parsing on, this prevents confusing use of expressions to obtain greeks, superscripts, subscripts etc... Note that when latex parsing is enabled, this can override specific formatting directives from the element tree, see the third and fourth example below.

**Usage**

```
theme_latex(value = TRUE)

theme_showlatex()

theme_nolatemex()

theme_hidelatex()
```

**Arguments**

value                    logical as to whether to enable latex parsing or not

**Author(s)**

Nicholas Hamilton

**See Also**

[TeX](#)

**Examples**

```
#Demonstrate without latex parsing
ggtern() +
  theme_latex(FALSE) +
  labs(title = '\\textit{Plot Title}')

#Same as before, but turn on the latex parsing
last_plot() +
  theme_latex(TRUE)

#Demonstrate latex overriding the bold face
ggtern() +
  labs(title = '\\textit{Plot Title}') +
  theme_latex(TRUE) +
  theme('plot.title' = element_text(face='bold'))

#Turn off latex parsing, bold title revealed
last_plot() +
  theme_latex(FALSE)
```

---

theme\_legend\_position    *Position Legend in Convenient Locations*

---

**Description**

A convenience function to position the legend at various internal positions

**Usage**

```
theme_legend_position(x = "topleft")
```

**Arguments**

x                      the position, valid values are topleft, middleleft, bottomleft, topright, middleright and bottomright, or the shortened versions respectively, tl, ml, bl, tr, mr, br

**Author(s)**

Nicholas Hamilton

---

theme\_mesh

*Create Grid Mesh*

---

**Description**

Convenience function for creation of a grid mesh of an ideal number of 'n' major breaks. Note that the value of 'n' is the target number of breaks, and due to the use of the [pretty](#) function within [breaks\\_tern](#) convenience function, may not be strictly adhered or reflected.

**Usage**

```
theme_mesh(n = 5, ...)
```

**Arguments**

n                      the 'target' number of major breaks  
 ...                    additional arguments to be passed through to [tern\\_limits](#)

**Author(s)**

Nicholas Hamilton

**Examples**

```
#Default example of a target n=10 mesh
ggtern() +
  theme_mesh(10)

#Default example, of a target n=5 mesh, with limiting region
ggtern() +
  theme_mesh(5,T=.5,L=.5,R=.5)
```



---

theme_noarrows	<i>Show or Hide the Ternary Arrows</i>
----------------	--

---

**Description**

theme\_noarrows is a function that appends to the current theme a flag to switch OFF the ternary arrows

**Usage**

```
theme_noarrows()
```

```
theme_hidearrows()
```

```
theme_showarrows()
```

**Author(s)**

Nicholas Hamilton

---

theme_nomask	<i>Show or Hide the Clipping Mask</i>
--------------	---------------------------------------

---

**Description**

Convenience Function to Show or Hide the Clipping Mask, theme\_showmask is a function that appends to the current theme a flag to switch ON the clipping mask, whilst, theme\_nomask (or theme\_hidemask) is a function that appends to the current theme a flag to switch OFF the clipping mask

**Usage**

```
theme_nomask()
```

```
theme_hidemask()
```

```
theme_showmask()
```

**Author(s)**

Nicholas Hamilton

---

theme_novar_tern	<i>Blank one variable's annotations in ternary plot</i>
------------------	---

---

## Description

This function blanks the grid and axis elements for one variable in a ternary plot.

## Usage

```
theme_novar_tern(species, ...)
```

## Arguments

species	A character giving the species. Choices are "T", "L" and "R", but is not case sensitive
...	Further arguments, including additional selections otherwise used in species

## Details

This function takes a user-specified character corresponding to one of the three ternary variables, and constructs a theme function which adds blank elements for that variable's grid elements and axis elements chosen from the **ggtern** package. This new function is then executed which "adds" this theme to the open ternary plot.

The logic of the species selection is pretty transparent so it may be possible to customize this function to add further affected elements as desired. However the computing on the language which drives this function has not been thoroughly tested. Neither has this function been tested with non-ternary plots available in the **ggplot2** framework.

## Value

This function is called for the side effect of adding a theme which actually blanks the grid and axis elements for the chosen ternary species.

## Author(s)

Nicholas Hamilton, John Szumiloski

## Examples

```
base = ggtern() + theme_rgbg()
base + theme_novar_tern("L")
base + theme_novar_tern(c("T", "L"))
base + theme_novar_tern('L',R)
```

---

theme_rotate	<i>Rotate Ternary Diagram</i>
--------------	-------------------------------

---

**Description**

Convenience function to rotate the diagram by an angle in degrees or radians.

**Usage**

```
theme_rotate(degrees = 60, radians = degrees * pi/180)
```

**Arguments**

degrees, radians

specify the angle to rotate the plot by in either degrees or radians. If both degrees and radians are specified, then precedence is given to the radians argument. If no value is specified, the plot will rotate by 60 degrees

**Author(s)**

Nicholas Hamilton

**Examples**

```
x = ggtern(data.frame(x=1,y=1,z=1),aes(x,y,z))
for(a in seq(0,60,by=15))
  print(x + theme_rotate(a))
```

---

theme_showgrid	<i>Show or Hide Grid</i>
----------------	--------------------------

---

**Description**

A set of convenience functions to enable or disable the use of major or minor (or both) gridlines.

**Usage**

```
theme_showgrid()
```

```
theme_hidegrid()
```

```
theme_nogrid()
```

```
theme_tern_nogrid()
```

```
theme_showgrid_major()
```

```

theme_hidegrid_major()

theme_nogrid_major()

theme_tern_nogrid_major()

theme_showgrid_minor()

theme_hidegrid_minor()

```

## Details

These flags operate at the 'rendering' level, and, supercede the presence of theme elements, therefore,

theme\_hidegrid(...) or its aliases will **PREVENT** rendering of grid elements, irrespective of whether those grid elements are valid (renderable). From the counter perspective,

theme\_showgrid(...) or its aliases will **ALLOW** rendering of grid elements, subject to those grid elements being valid (renderable, ie say [element\\_line](#) as opposed to [element\\_blank](#)).

theme\_hidegrid or theme\_nogrid (alias) is a function which **disables** both MAJOR and MINOR gridlines.

theme\_showgrid\_major is a function which **enables** MAJOR gridlines.

theme\_hidegrid\_major or theme\_nogrid\_major (alias) is a function which **disables** MAJOR gridlines.

theme\_showgrid\_minor is a function which **enables** MINOR gridlines.

theme\_hidegrid\_minor or theme\_nogrid\_minor (alias) is a function which **disables** MINOR gridlines.

theme\_showgrid is a function which **enables** both MAJOR and MINOR gridlines.

## Author(s)

Nicholas Hamilton

## Examples

```

#Load data
data(Feldspar)
plot <- ggtern(data=Feldspar,aes(Ab,An,Or)) +
  geom_point() + #Layer
  theme_bw()      #For clarity
plot
plot = plot + theme_hidegrid(); plot
plot + theme_showgrid()

```

---

theme_showlabels	<i>Show or Hide Axis Ticklabels</i>
------------------	-------------------------------------

---

**Description**

Convenience functions to enable or disable the axis ticklabels

**Usage**

```
theme_showlabels()
```

```
theme_hidelabels()
```

```
theme_nolabels()
```

**Details**

theme\_showlabels is a function that appends to the current theme a flag to switch ON the axis ticklabels, whilst theme\_hidelabels or theme\_nolabels (Alias) are functions that appends to the current theme a flag to switch OFF the axis ticklabels

**Author(s)**

Nicholas Hamilton

---

theme_showprimary	<i>Show or Hide the Primary/Secondary Ticks</i>
-------------------	---

---

**Description**

Convenience functions to enable or disable the axis primary or secondary ticks.

**Usage**

```
theme_noprimary()
```

```
theme_hideprimary()
```

```
theme_showprimary()
```

```
theme_nosecondary()
```

```
theme_hidesecondary()
```

```
theme_showsecondary()
```

```
theme_showticks()
```

```
theme_hideticks()
```

```
theme_noticks()
```

## Details

In ggtern, the primary ticks are deemed as being the ticks along the binary axis increasing to the apex species, primary ticks can consist of both major and minor ticks (major ticks have labels, and are generally longer and bolder). Therefore, there are three (3) sets of major primary ticks, and, three (3) sets of minor primary ticks.

These convenience functions introduce the concept of secondary ticks, which, are the same items however on the 'opposing' binary axis.

For example, considering the TOP apex species, in a plot with 'clockwise' axis precession, the primary ticks would run along the LHS, whilst, the secondary ticks, would run along the RHS. By default, the primary ticks are switched ON, whilst the secondary ticks are switched OFF and are controlled by the `tern.axis.ticks.primary.show` and `tern.axis.ticks.secondary.show` theme elements respectively.

`theme_showsecondary` is a function that appends to the current theme a flag to switch ON the secondary ticks `theme_showticks()`, `themehideticks()`, `theme_noticks()` are functions that switch ON or OFF BOTH the primary or secondary ticks. `theme_nosecondary` or `theme_hidesecondary` (Alias) are functions that appends to the current theme a flag to switch OFF the secondary ticks `theme_showprimary` is a function that appends to the current theme a flag to switch ON the primary ticks `theme_noprimary` or `theme_hideprimary` (Alias) are functions that appends to the current theme a flag to switch OFF the primary ticks

## Author(s)

Nicholas Hamilton

## Examples

```
data(Feldspar)
plot <- ggtern(data=Feldspar,aes(Ab,An,Or)) + geom_point() +
  theme_showsecondary()
```

---

theme\_showtitles

*Show or Hide the Axis (Apex) Titles*

---

## Description

Convenience functions to SHOW or HIDE the apex labels.

**Usage**

```
theme_showtitles()
```

```
theme_hidetitles()
```

```
theme_notitles()
```

**Author(s)**

Nicholas Hamilton

**Examples**

```
#Load data
data(Feldspar)
ggtern(data=Feldspar,aes(An,Ab,Or)) + geom_point() + theme_bw() + theme_hidetitles()
```

---

theme_ticklength	<i>Modify the Ticklengths</i>
------------------	-------------------------------

---

**Description**

Convenience Function for changing the major and/or minor ticklengths.

**Usage**

```
theme_ticklength(major = NULL, minor = NULL)
```

```
theme_ticklength_major(major)
```

```
theme_ticklength_minor(minor)
```

**Arguments**

major, minor	lenth of major and minor ticklengths respectively. Must be a 'rel' (ie ex rel(5.0)), or will be ignored.
--------------	--

**Author(s)**

Nicholas Hamilton

**Examples**

```
ggtern() +
  theme_ticklength(major = rel(1.0),
                  minor = rel(0.5))
```

---

theme_ticksoutside	<i>Place Ticks Inside or Outside</i>
--------------------	--------------------------------------

---

### Description

theme\_ticksoutside is a function that ensures the ticks are placed OUTSIDE of the plot area, whereas, theme\_ticksinside is a function that ensures the ticks are placed INSIDE of the plot area (opposite to theme\_ticksoutside)

### Usage

```
theme_ticksoutside()
```

```
theme_ticksinside()
```

### Author(s)

Nicholas Hamilton

---

theme_zoom_X	<i>Zoom on Plot Region</i>
--------------	----------------------------

---

### Description

A series of convenience functions for the zooming in on the middle or apex regions to various degrees. In these convenience functions, a single value of x is expected, which defines the values of the apex limits other than the point of reference, for example, theme\_zoom\_T will fix the T limit at 1, and will adjust the balancing limits according to the argument x. Equivalent are also possible for the L and R apexes, via the theme\_zoom\_L and theme\_zoom\_R functions respectively. Finally, the theme\_zoom\_center function will adjust all three apex limits, serving, as the name suggests, to act as a centred zoom. The examples below are fairly self explanatory.

### Usage

```
theme_zoom_T(x = 1, ...)
```

```
theme_zoom_L(x = 1, ...)
```

```
theme_zoom_R(x = 1, ...)
```

```
theme_zoom_center(x = 1, ...)
```

### Arguments

x	numeric scalar
...	additional arguments to be passed through to <a href="#">limit_tern</a>



**Author(s)**

Nicholas Hamilton

**Examples**

```
#Default Plot
data(Feldspar)
base = ggtern(Feldspar, aes(Ab, An, Or)) +
  theme_bw(8) +
  geom_density_tern() +
  geom_point() +
  labs(title="Original")

#Zoom on Left Region
A = base + theme_zoom_L(0.5) + labs(title="theme_zoom_L")

#Zoom on Right Region
B = base + theme_zoom_R(0.5) + labs(title="theme_zoom_R")

#Zoom on Top Region
C = base + theme_zoom_T(0.5) + labs(title="theme_zoom_T")

#Zoom on Center Region
D = base + theme_zoom_center(0.5) + labs(title="theme_zoom_center")

#Put all together for comparisons sake
grid.arrange(arrangeGrob(base),
  arrangeGrob(A,B,nrow=1),
  arrangeGrob(C,D,nrow=1),
  ncol=1, heights=c(2,1,1),
  top = "Comparison of Zooming Functions")
```

zzz-depreciated

*Depreciated Functions***Description**

The following is a list of functions which were once used in previous versions of ggtern, however, have now been depreciated

**DEPRECIATED:** `tern_stop(...)` Internal Function, checks if the most recent coordinate system is ternary, and, if not, stops the current procedure, with a common message format

**DEPRECIATED:** `clipPolygons(...)` Using the using the PolyClip Package, This clips input polygons for use in the density and contour geometries.

**DEPRECIATED:** `theme_arrowbaseline(...)` The ternary arrows can have an offset unit value (see `tern.axis.arrow.sep`), however, it is convenient to set this relative to either the axis, ticks or axis ticklabels (since the latter two can be hidden / removed.). This function permits this to be set

**DEPRECIATED:** `element_ternary(...)` Replaced by individual theme elements:

1. tern.axis.arrow.show
2. tern.axis.padding
3. tern.axis.arrow.sep
4. tern.axis.arrow.start
5. tern.axis.arrow.finish
6. tern.axis.vshift
7. tern.axis.hshift
8. tern.axis.ticks.length.major
9. tern.axis.ticks.length.minor

**DEPRECATED:** `ggtern.multi` is a function which permits the arrangement of multiple `ggtern` or `ggplot2` objects, plots can be provided to the `elipsis` argument, or, as a list and at the simplest case, the number of columns can be specified. For more advanced usage, consider the `layout` argument.

**DEPRECATED:** The `point.in.sequence` function takes numeric input vectors `x` and `y` or a `data.frame` object, and orders the values in such way that they are correctly sequenced by the angle subtended between each point, and, the centroid of the total set. If the data is provided in the format of a `data.frame`, then it must contain columns named `x` and `y`, else an error will be thrown.

## Usage

```
tern_stop(src = "target")

clipPolygons(
  df,
  coord,
  plyon = c("level", "piece", "group"),
  op = "intersection"
)

theme_arrowbaseline(label = "labels")

element_ternary(
  showarrows,
  padding,
  arrowsep,
  arrowstart,
  arrowfinish,
  vshift,
  hshift,
  ticklength.major,
  ticklength.minor
)

ggtern.multi(..., plotlist = NULL, cols = 1, layout = NULL)

point.in.sequence(x, y, ..., df = data.frame(x = x, y = y), close = FALSE)
```

**Arguments**

src	character name of current procedure
df	a data frame
coord	a ternary coordinate system
plyon	items in the data frame to pass to ddply argument
op	operation method to clip, intersection, union, minus or xor
label	a character ('axis', 'ticks' or 'labels') or numeric (rounded to 0, 1 or 2) value to determine the relative location (labels is default) if a character is provided, and it is not one of the above, an error will be thrown.
showarrows	logical whether to show the axis directional arrows DEPRECIATED
padding	the padding around the plot area to make provision for axis labels, ticks and arrows, relative to the cartesian plane. DEPRECIATED
arrowsep	the distance between ternary axis and ternary arrows DEPRECIATED
arrowstart	the proportion along the ternary axis to start the directional arrow DEPRECIATED
arrowfinish	the proportion along the ternary axis to stop the directional arrow DEPRECIATED
vshift	shift the plot area vertically DEPRECIATED
hshift	shift the plot area horizontally DEPRECIATED
ticklength.major	the length of the major ternary ticks as an euclidean distance relative to the x and y limits of the cartesian plot area. DEPRECIATED
ticklength.minor	the length of the minor ternary ticks as an euclidean distance relative to the x and y limits of the cartesian plot area. DEPRECIATED
...	additional arguments, multiple plot objects
plotlist	alternative to the ... argument, provide a list of ggplot or grob objects, objects which do not inherit the ggplot or grob classes will be stripped.
cols	number of columns if the layout parameter is not provided.
layout	override number of cols, and provide a matrix specifying the layout
x	vector of numeric x values
y	vector of numeric y values
close	logical value (default FALSE), as to whether the set should be closed by adding (duplicating) the first row (after ordering) to the end of the set.

**Details**

Used to define the layout of some of the ggtern plot features which are unique to the ternary diagrams , and hence, this package.

By default, 1 column is specified, which means that the plots will be stacked on top of each other in a single column, however, if say 4 plots are provided to the ellipsis or plotlist, with cols equal to 2, then this will produce a 2 x 2 arrangement.

In regards to the `layout` argument (which overrides the `cols` argument), if it is something like `matrix(c(1,2,3,3), nrow=2, byrow=TRUE)`, then plot number 1 will go in the upper left, 2 will go in the upper right, and 3 will go all the way across the bottom - see the last example below.

The arguments `x` and `y` represent cartesian coordinates. This is useful if a path is sought that passes through each point in the ordered set, however, no two lines in the total path cross over each other. Uses the [atan2](#) function to determine the angle (theta) between each point (x,y) and the centroid of the data, it then orders based on increasing values of theta.

**Value**

`data.frame` object containing the re-ordered input set.

**Author(s)**

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**Source**

[http://www.cookbook-r.com/Graphs/Multiple\\_graphs\\_on\\_one\\_page\\_\(ggplot2\)/](http://www.cookbook-r.com/Graphs/Multiple_graphs_on_one_page_(ggplot2)/)

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